VeTSS 2024

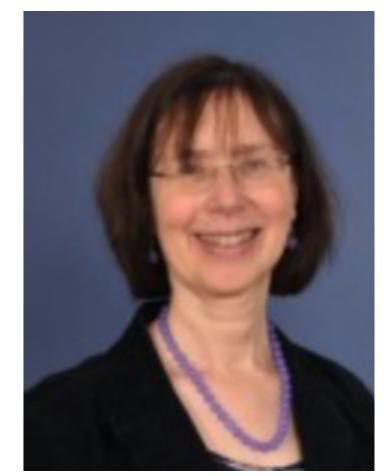
Reasoning with Object Capabilities

Sophia Drossopoulou, Imperial College London



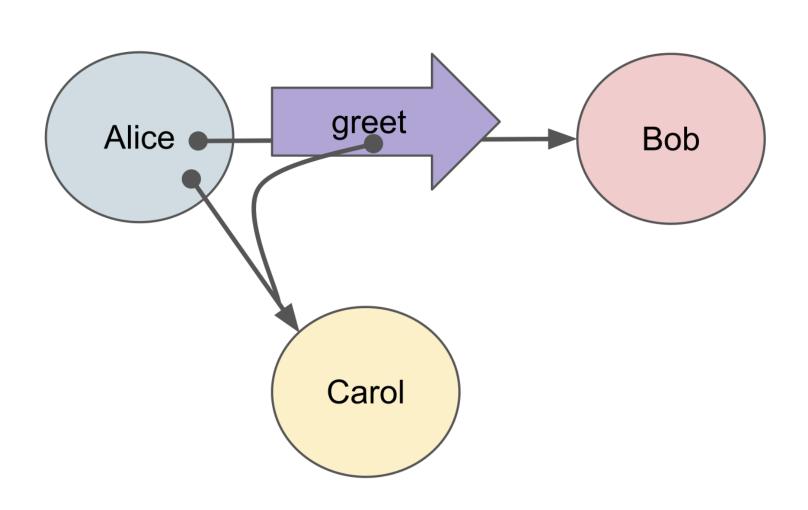


Susan Eisenbach



Julian Mackay



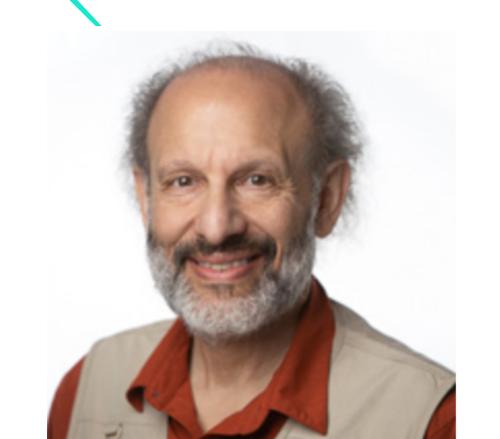






need new encapsulation features

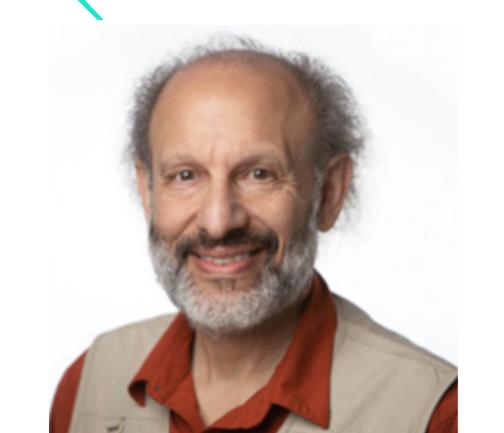




need new encapsulation features

Ownership types?





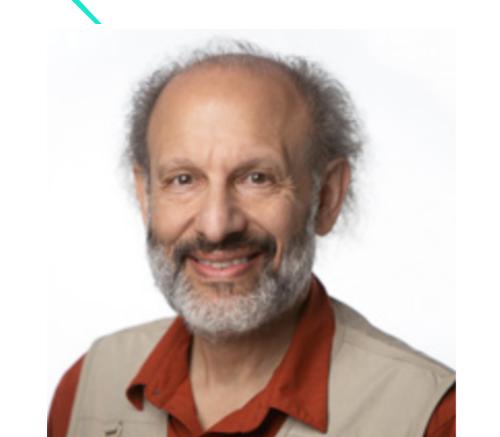
need new encapsulation features



Ownership types?

... WHAT should these features guarantee?





Background,
Problem,
OCAP,
Our remit

B1: Internal (trusted) and External (untrusted) objects are intertwined.

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B2: External objects may call methods on internal objects.

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The Problem: Mitigate the arising uncertainty.

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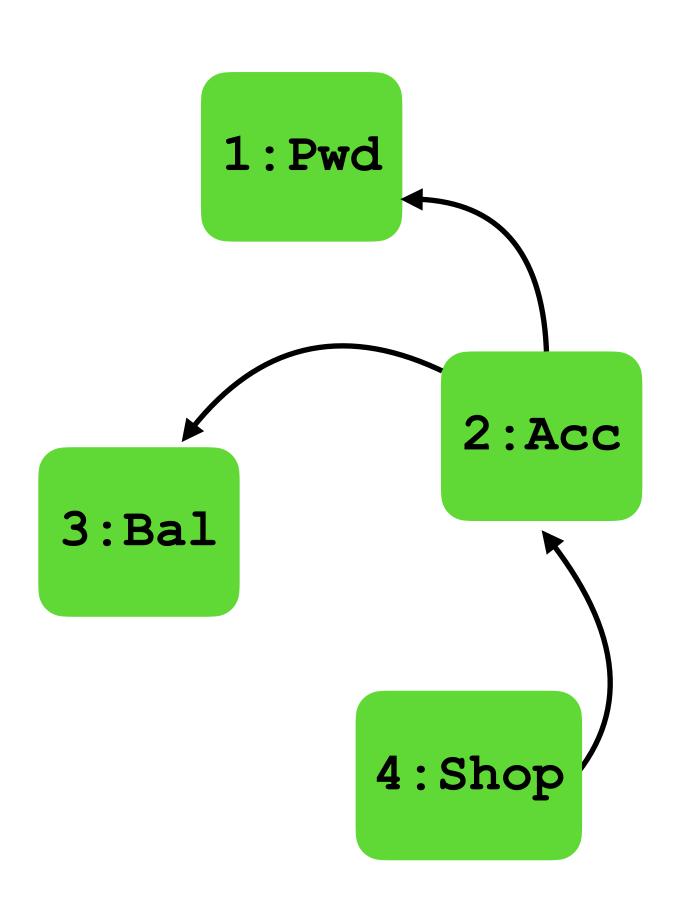
R3: Prove calls from internal to external object.

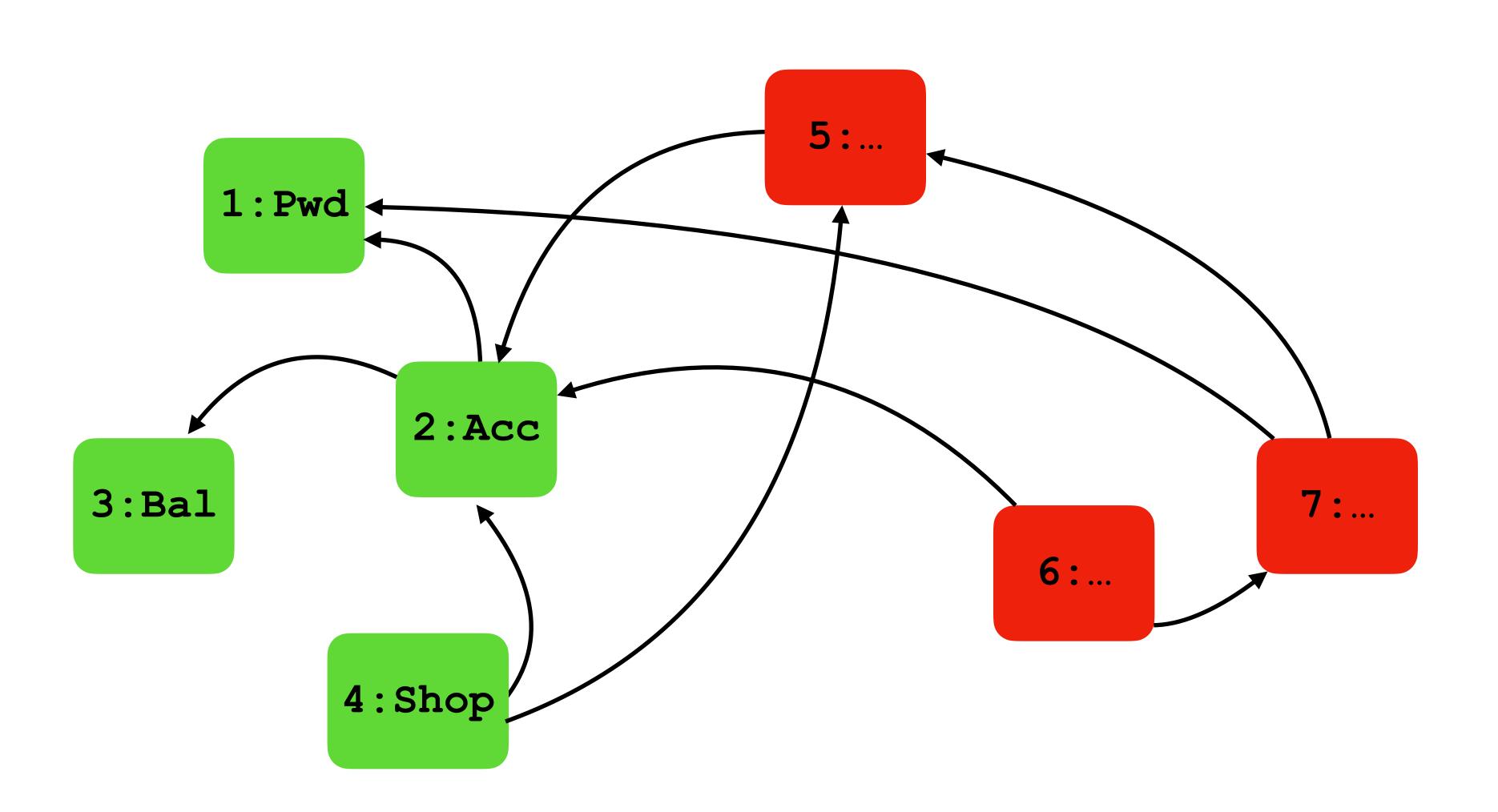
Not our remit: Forbid external access to capabilty.

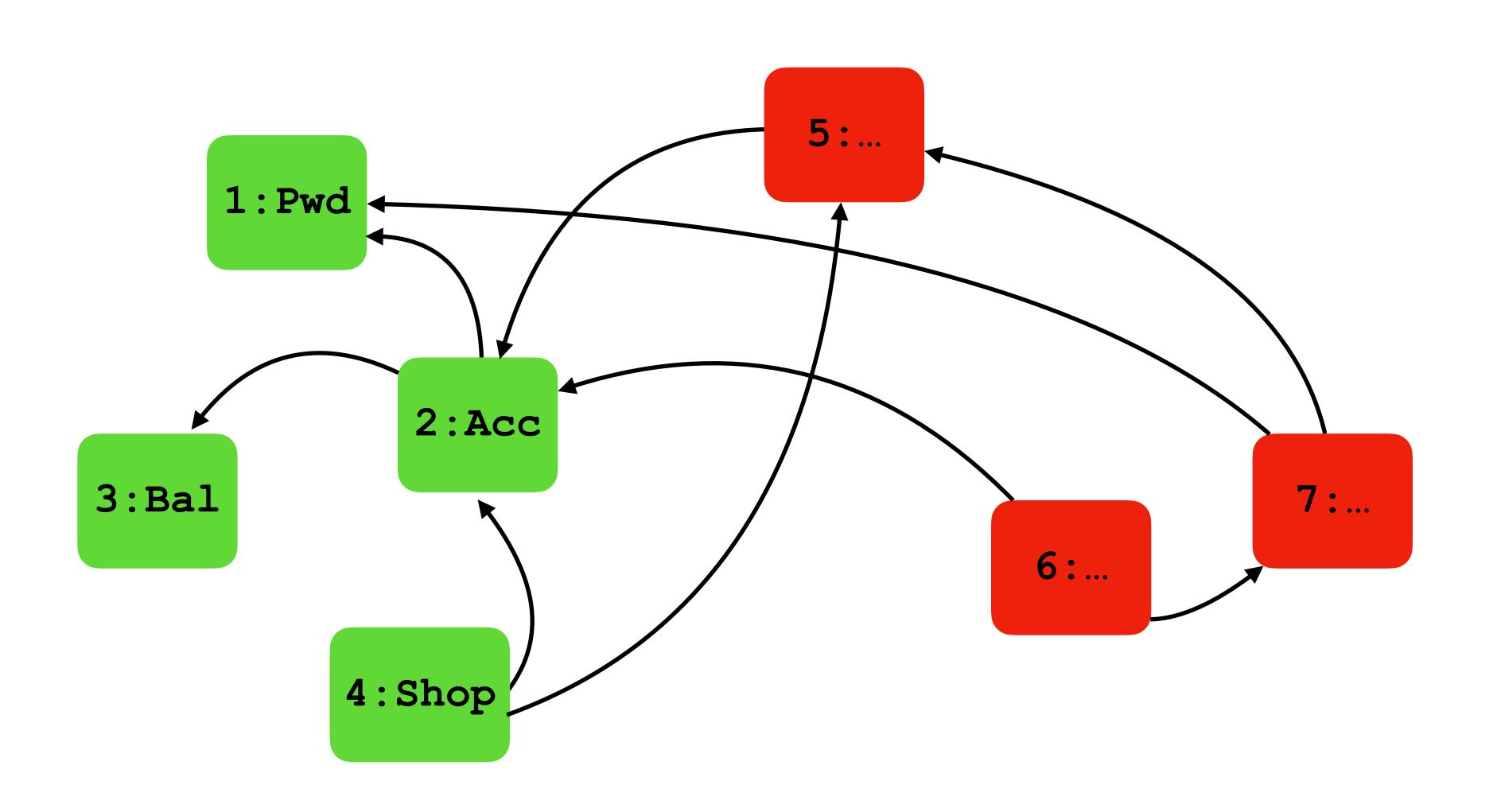
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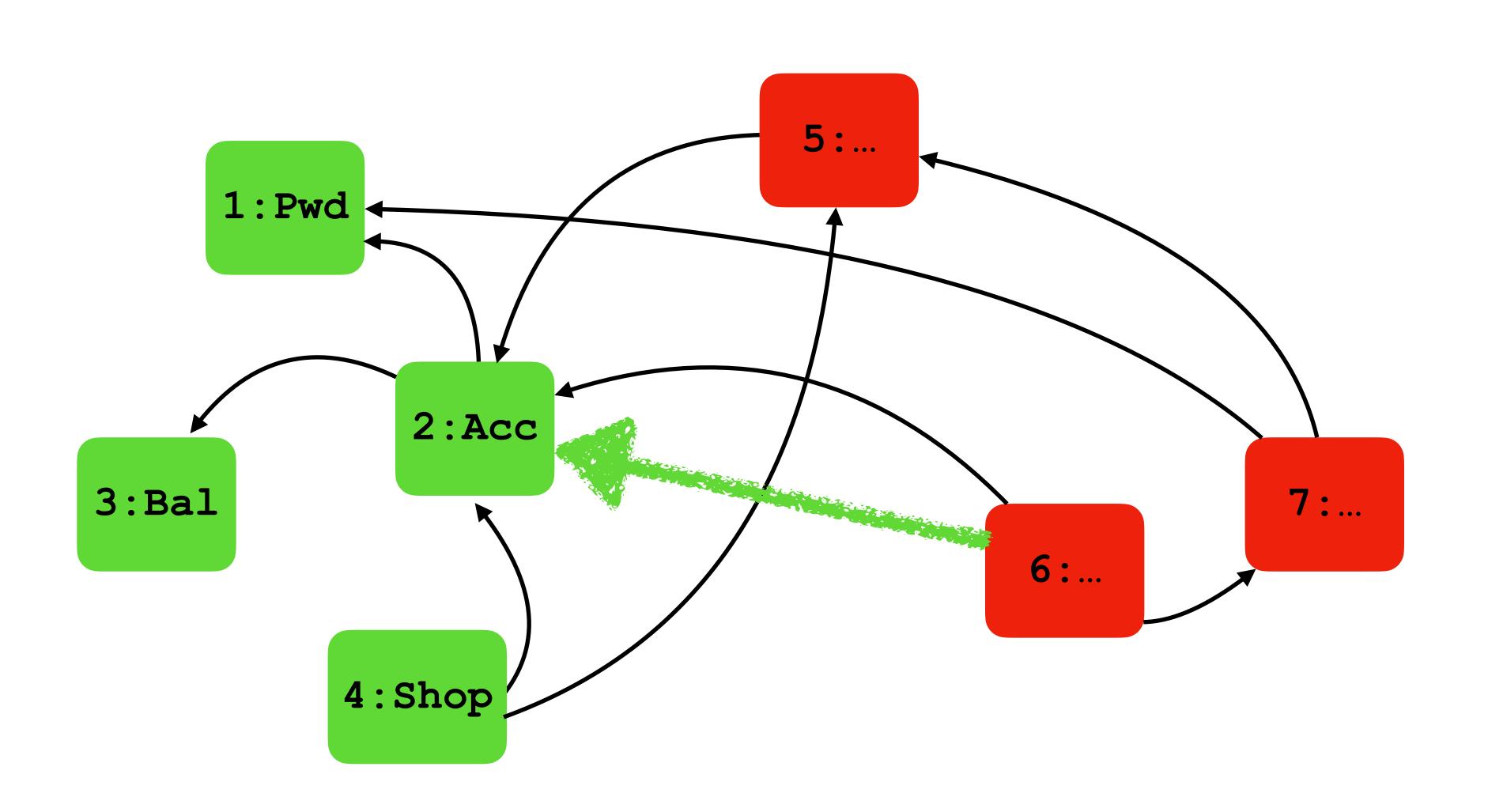
- in a diagram -

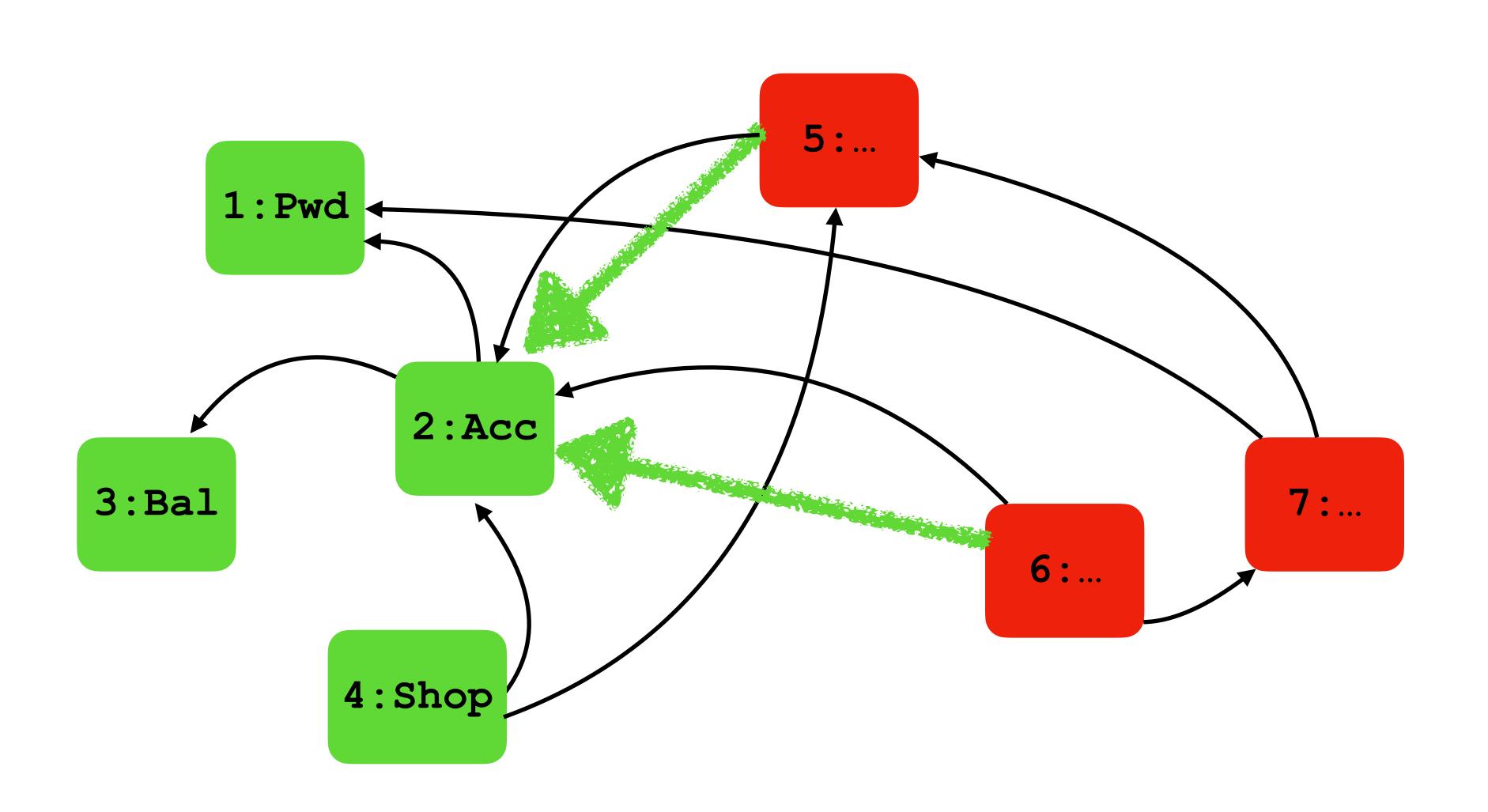


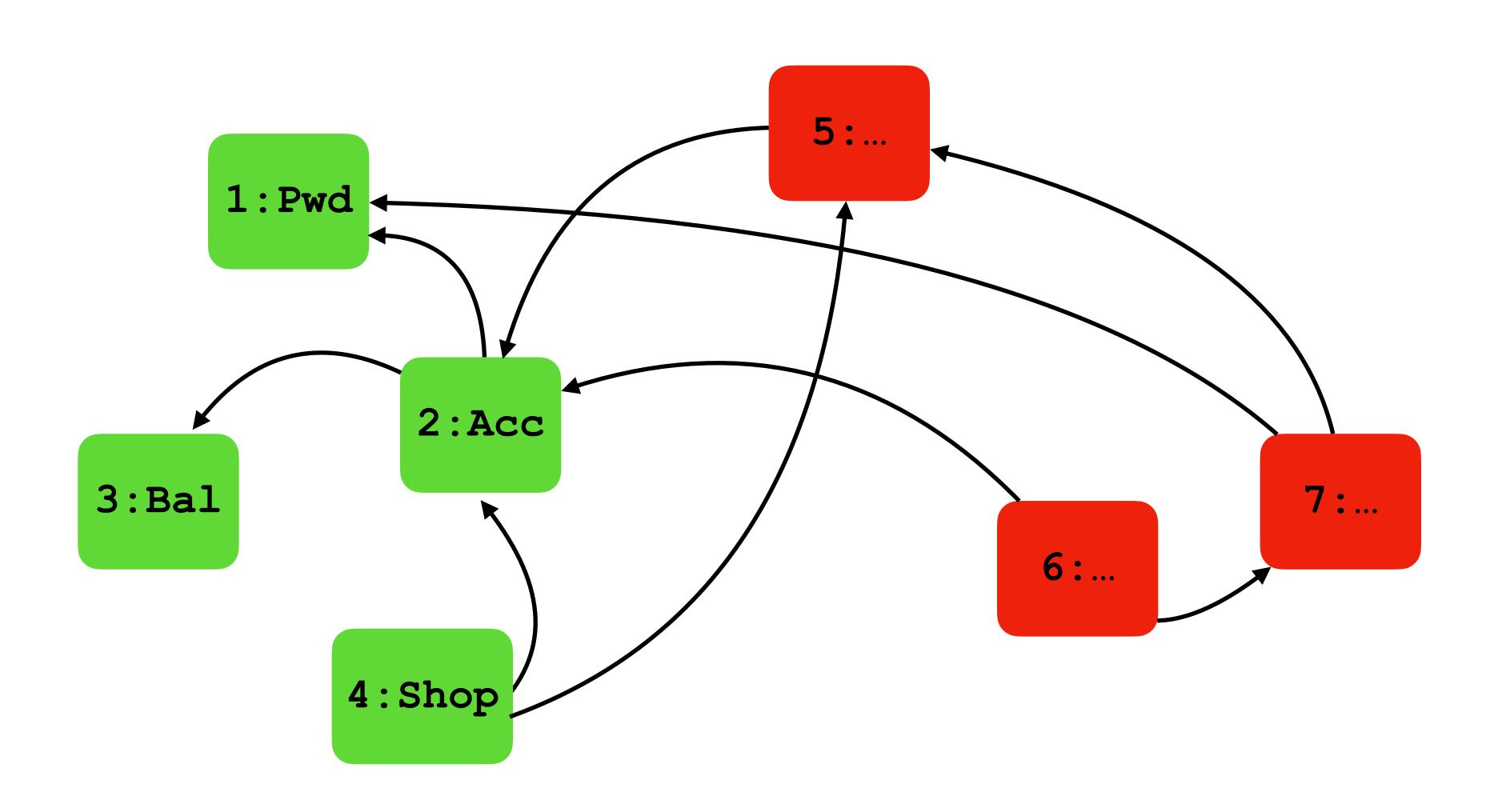


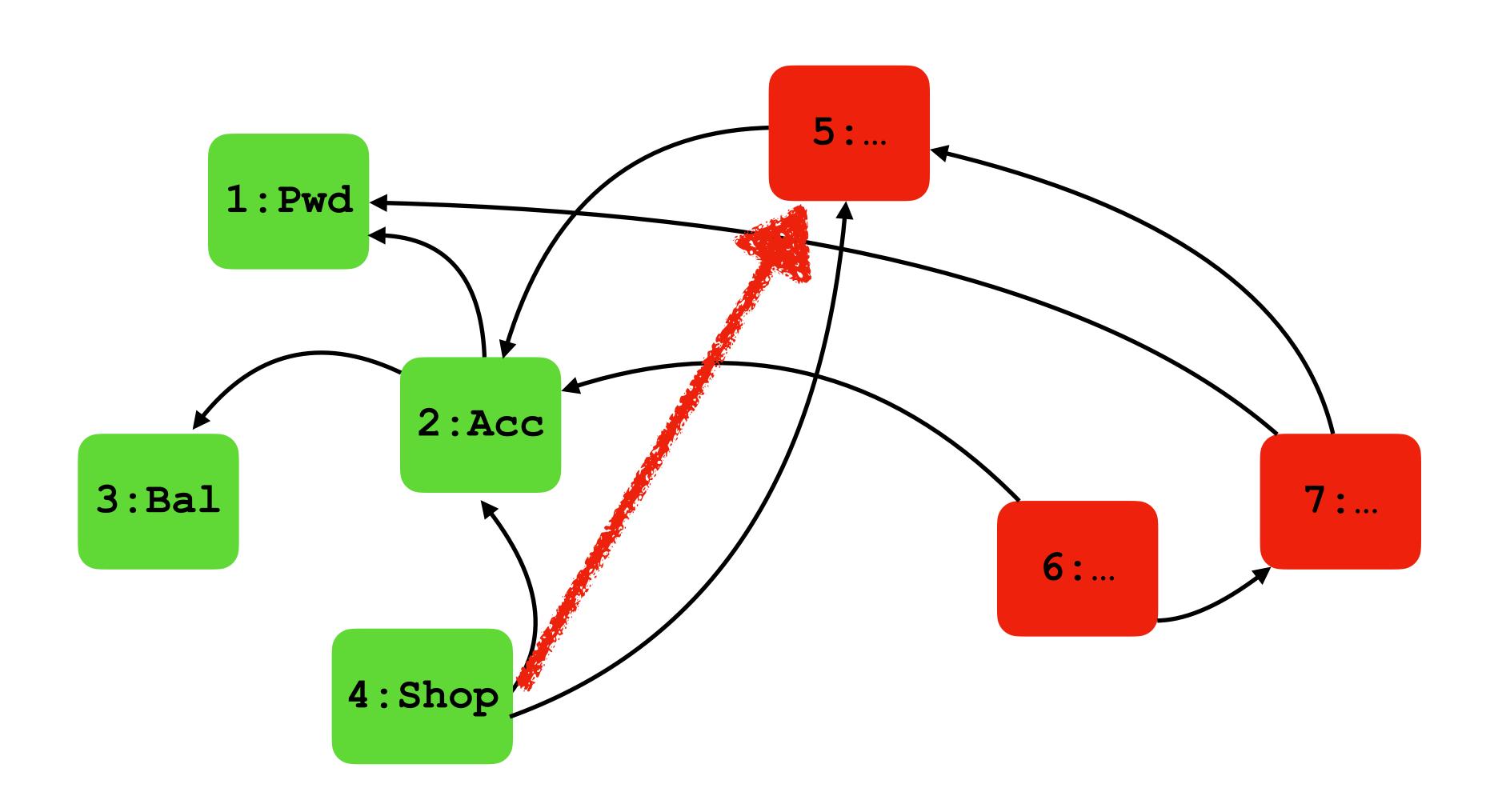






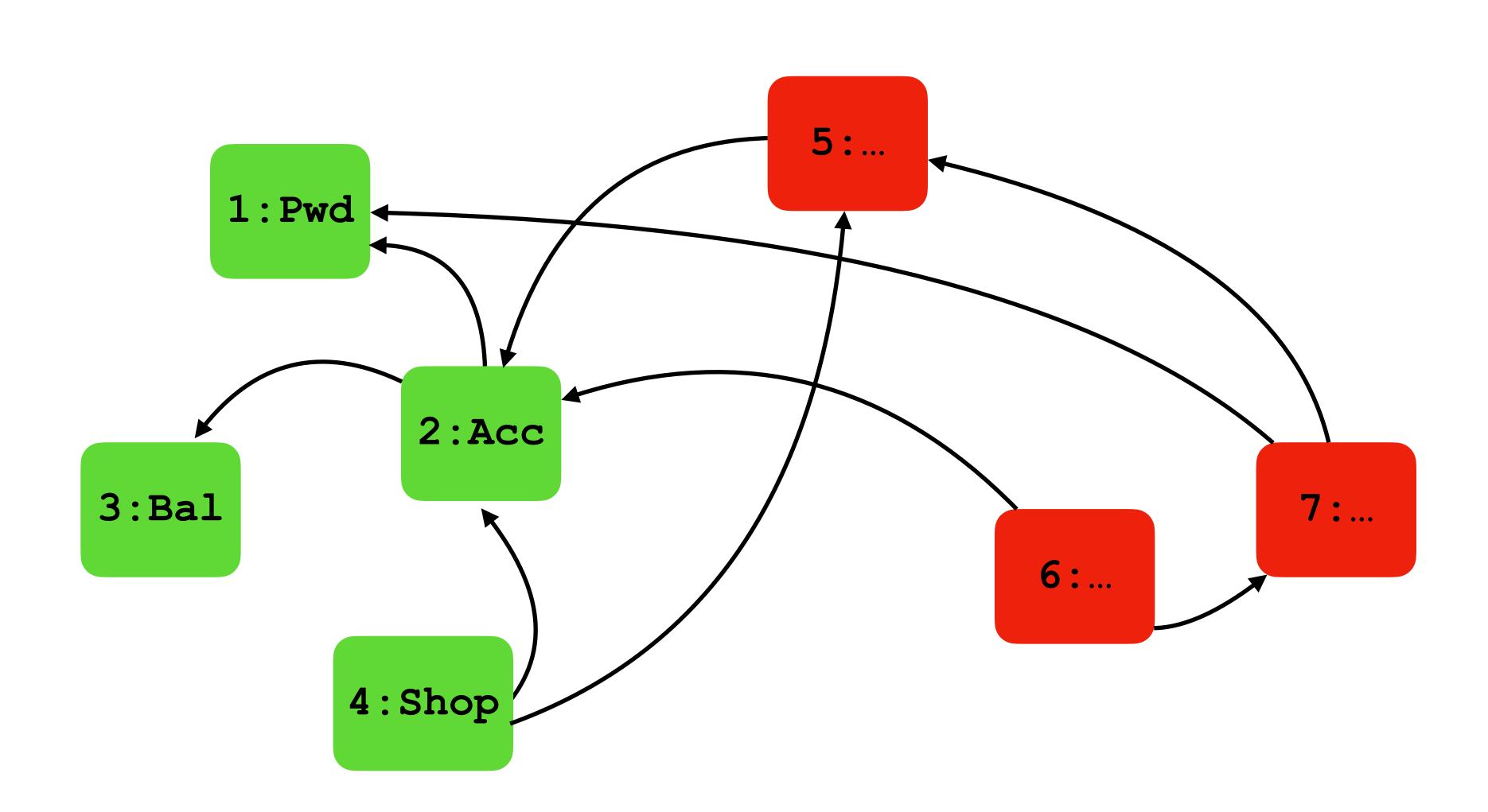






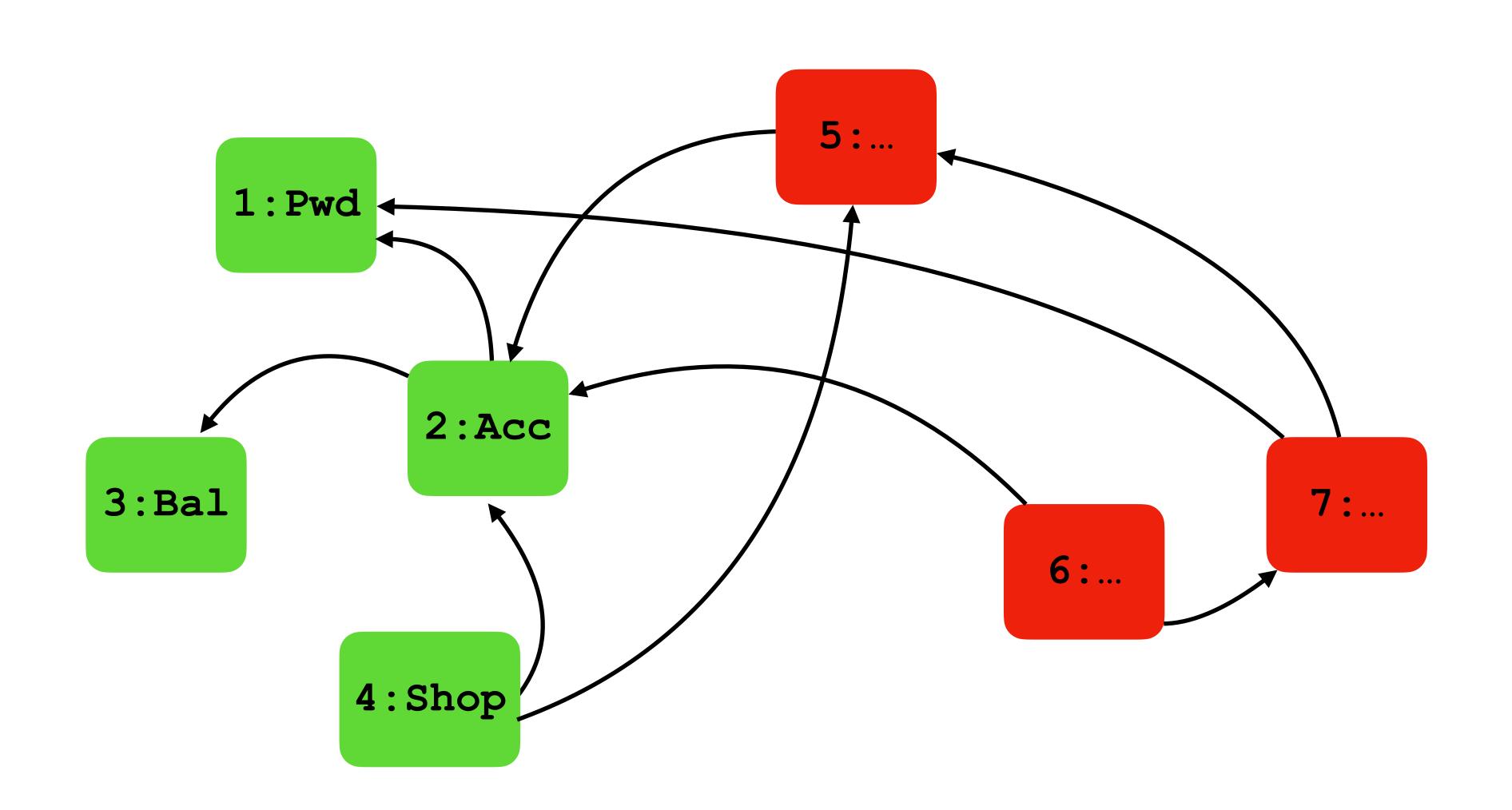
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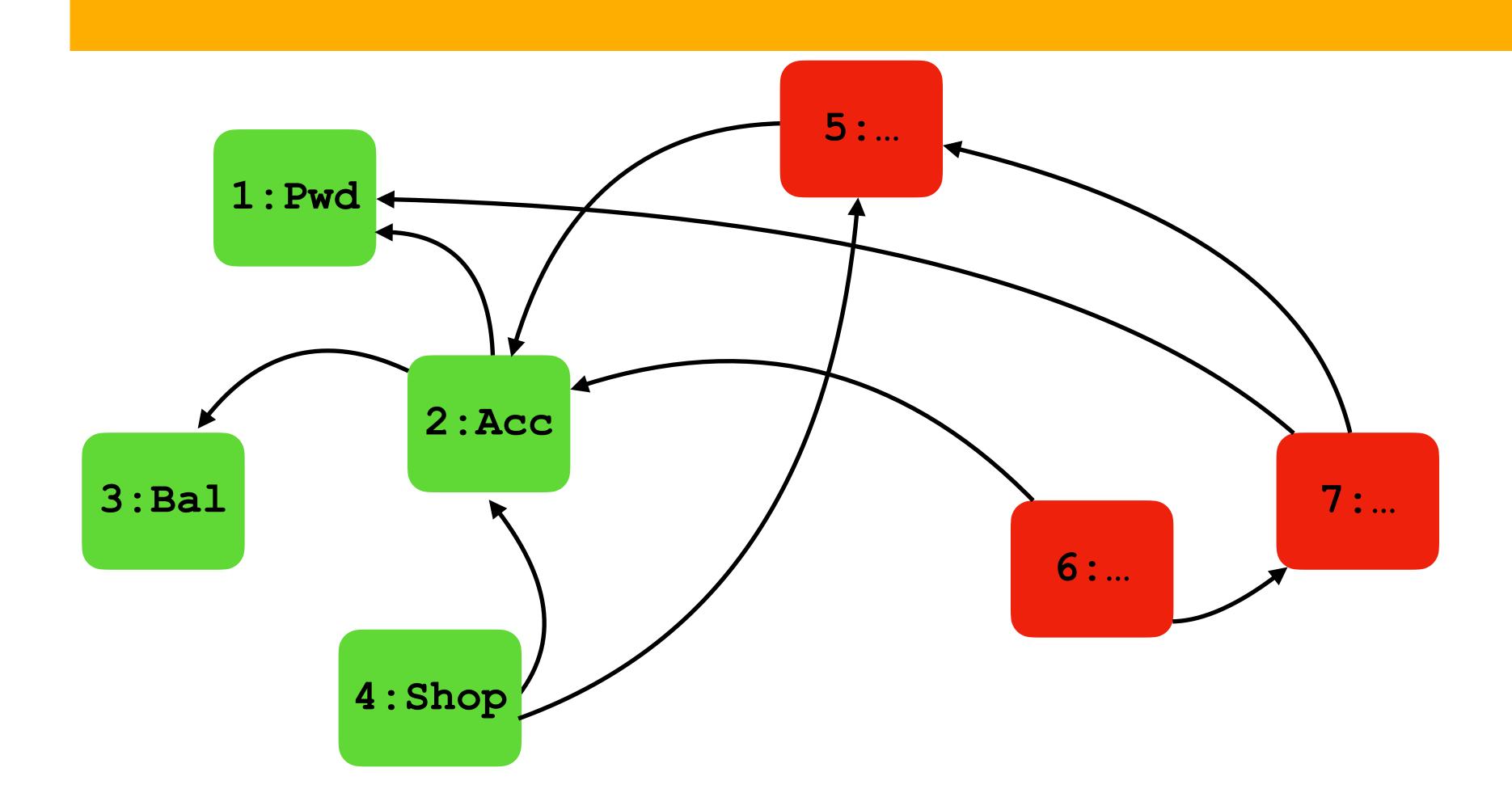
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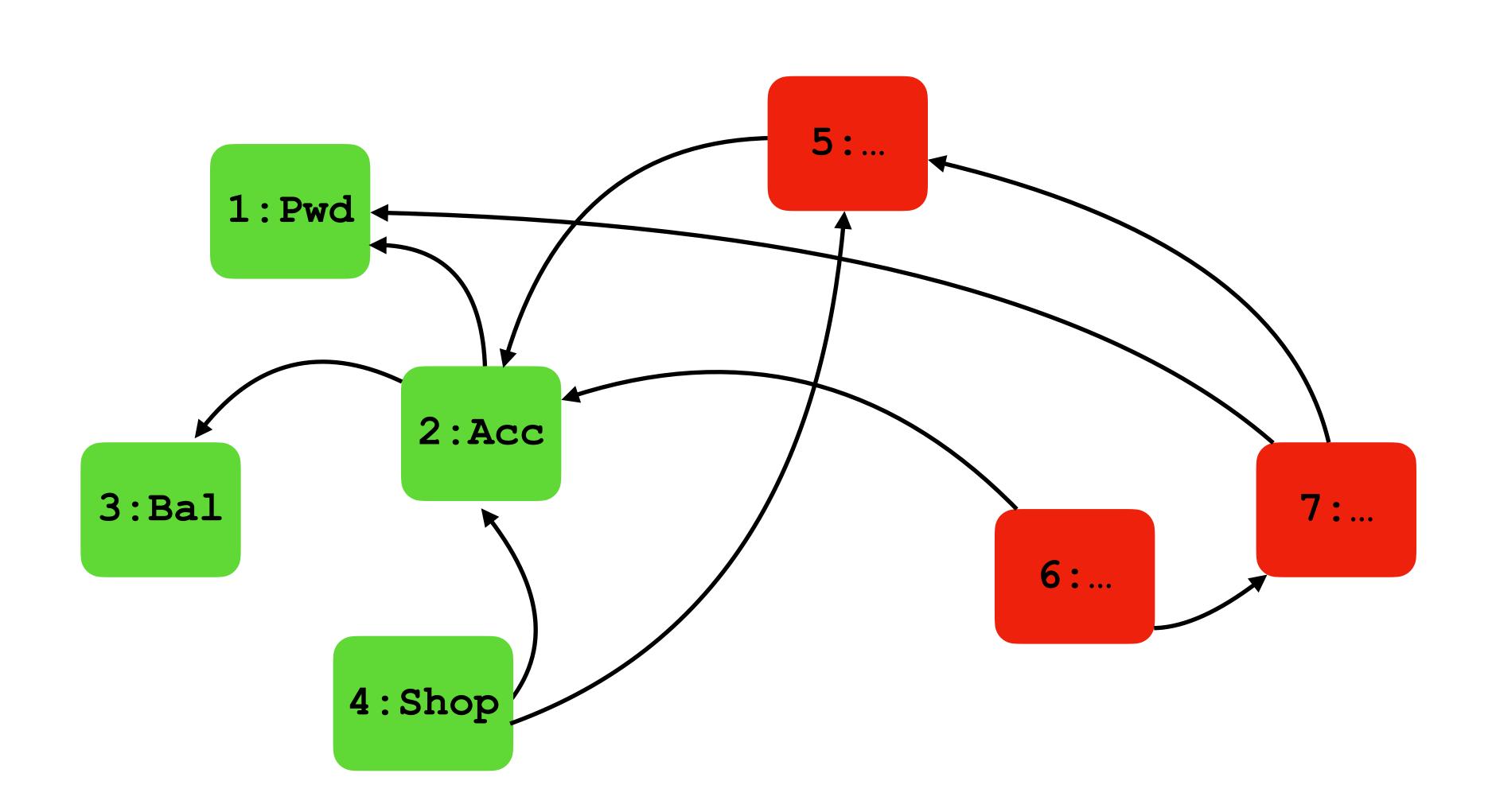


The OCA

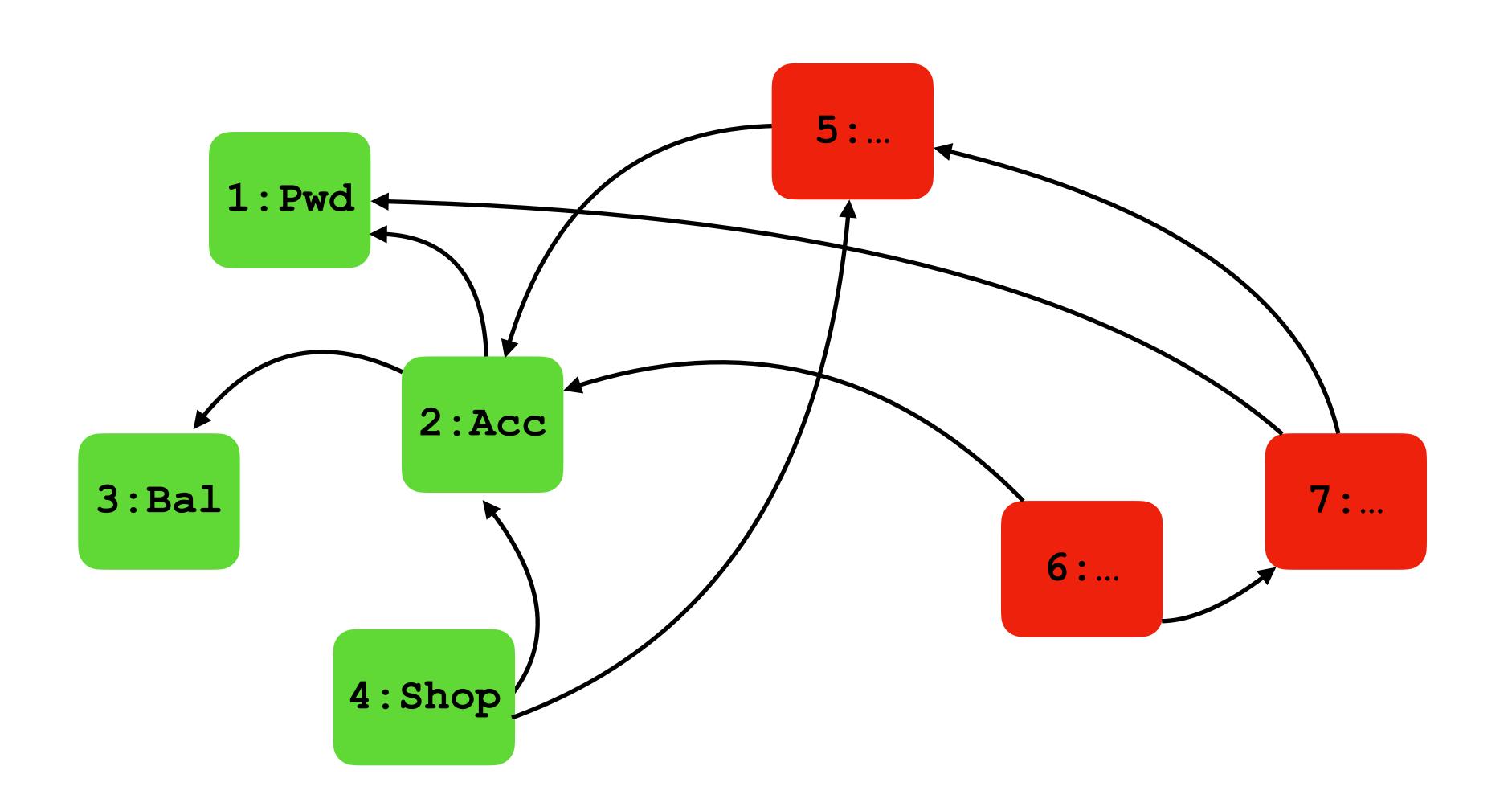
Capability as guard for a certain effect.



R1: Specify that eventlual. external access to capability necessary for effect.



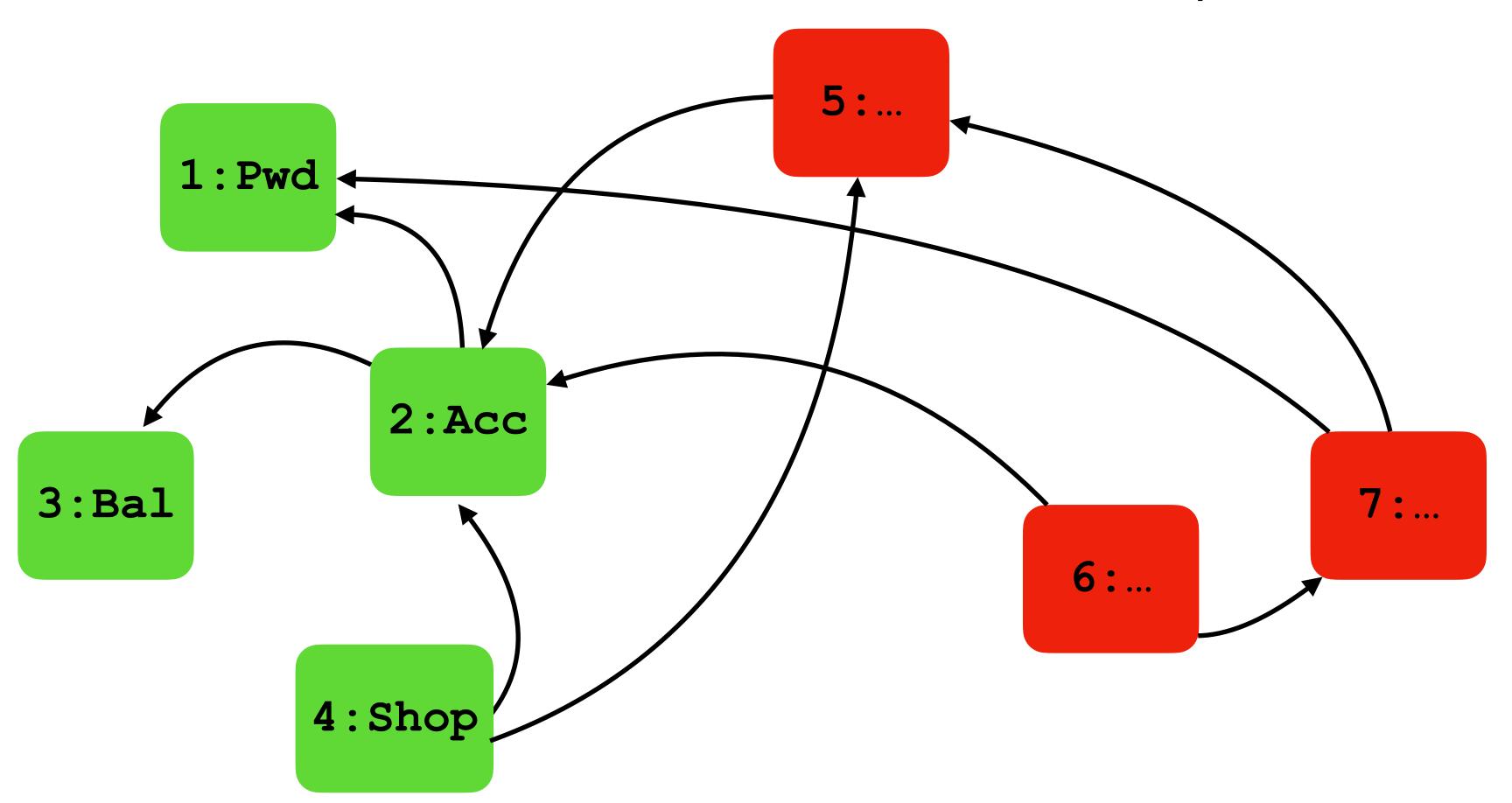
R1: Specify that eventlual. external access to capability necessary for effect.
S1: without eventl. access to account no change in balance



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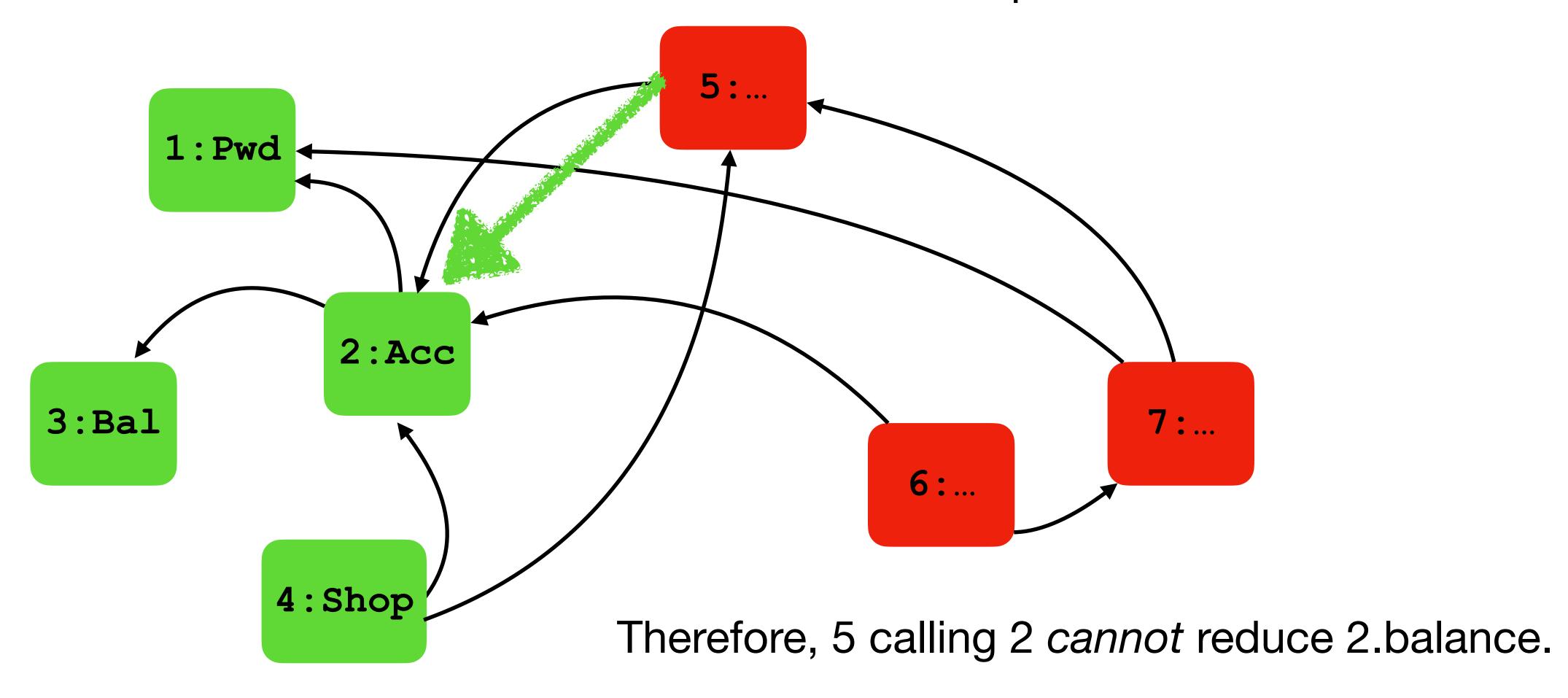
S2: without eventl. access to password no decrease in balance



R1: Specify that eventlual. external access to capability necessary for effect.

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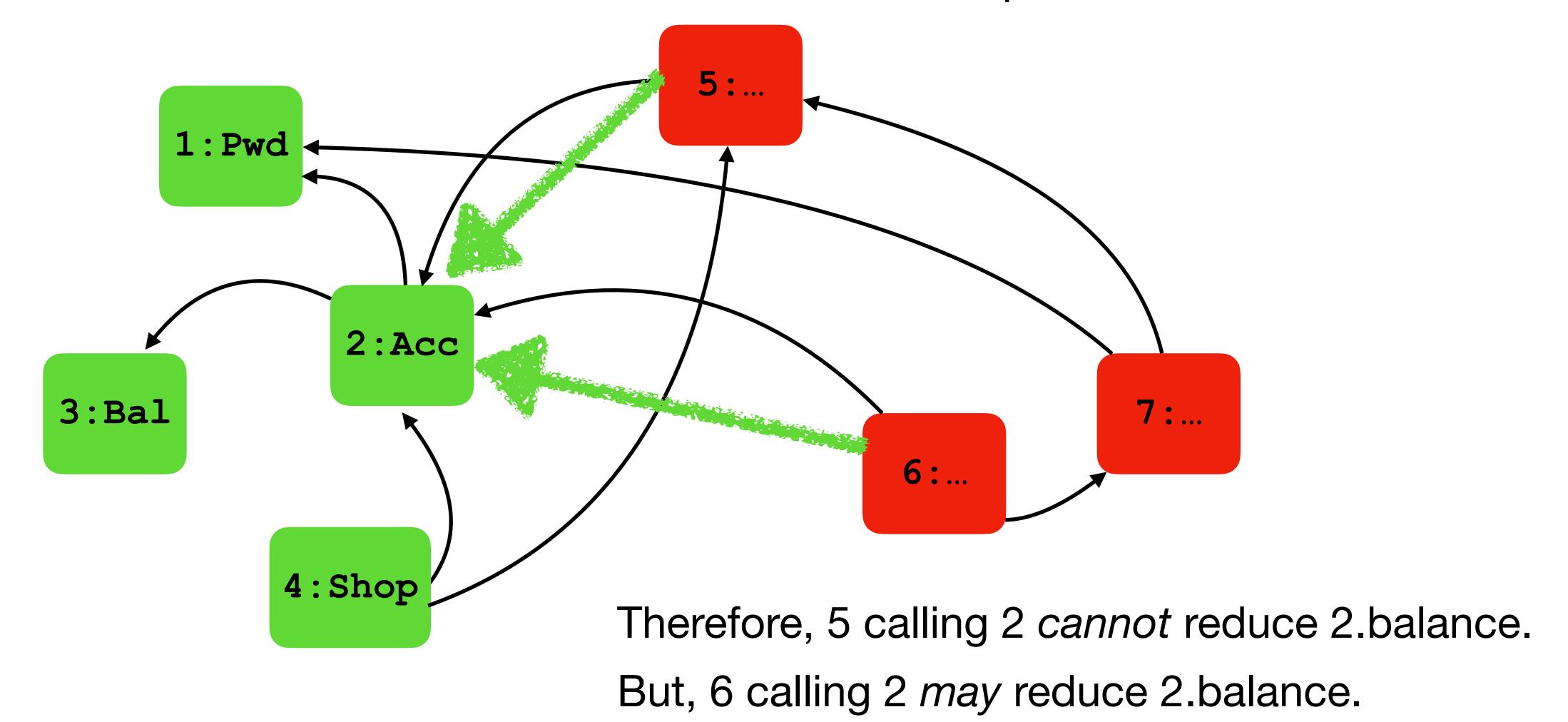
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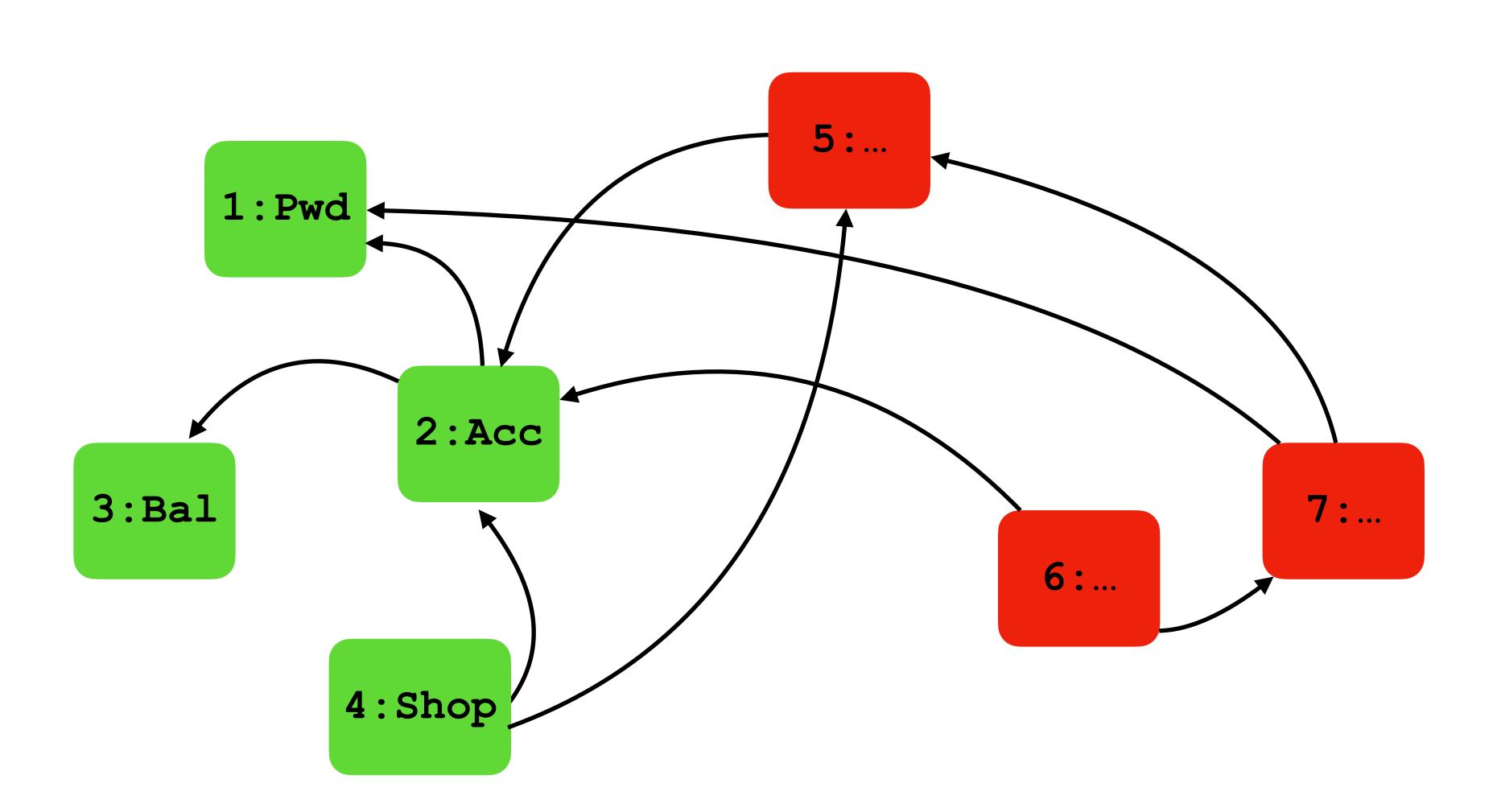


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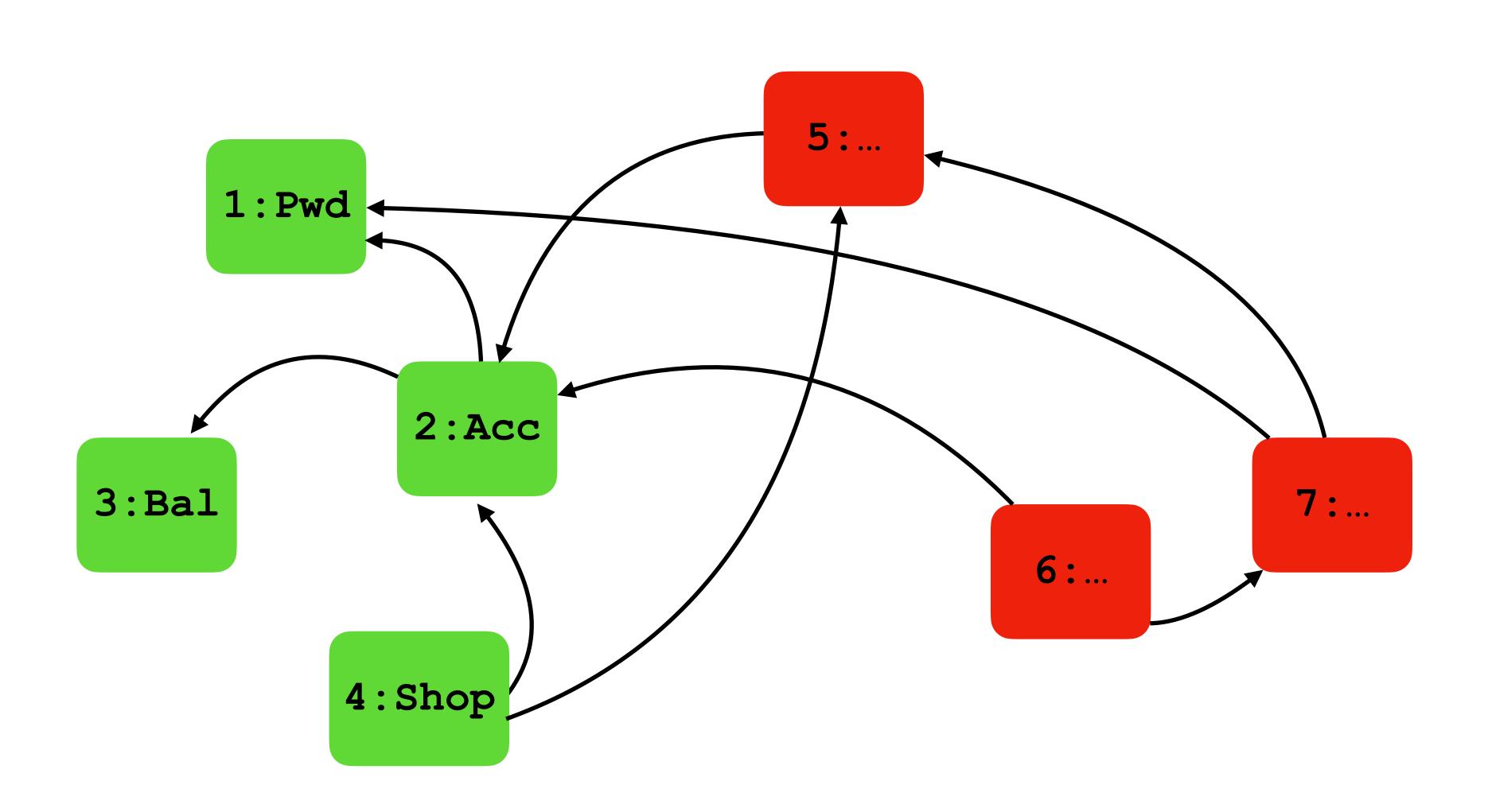
S2: without eventl. access to password no decrease in balance





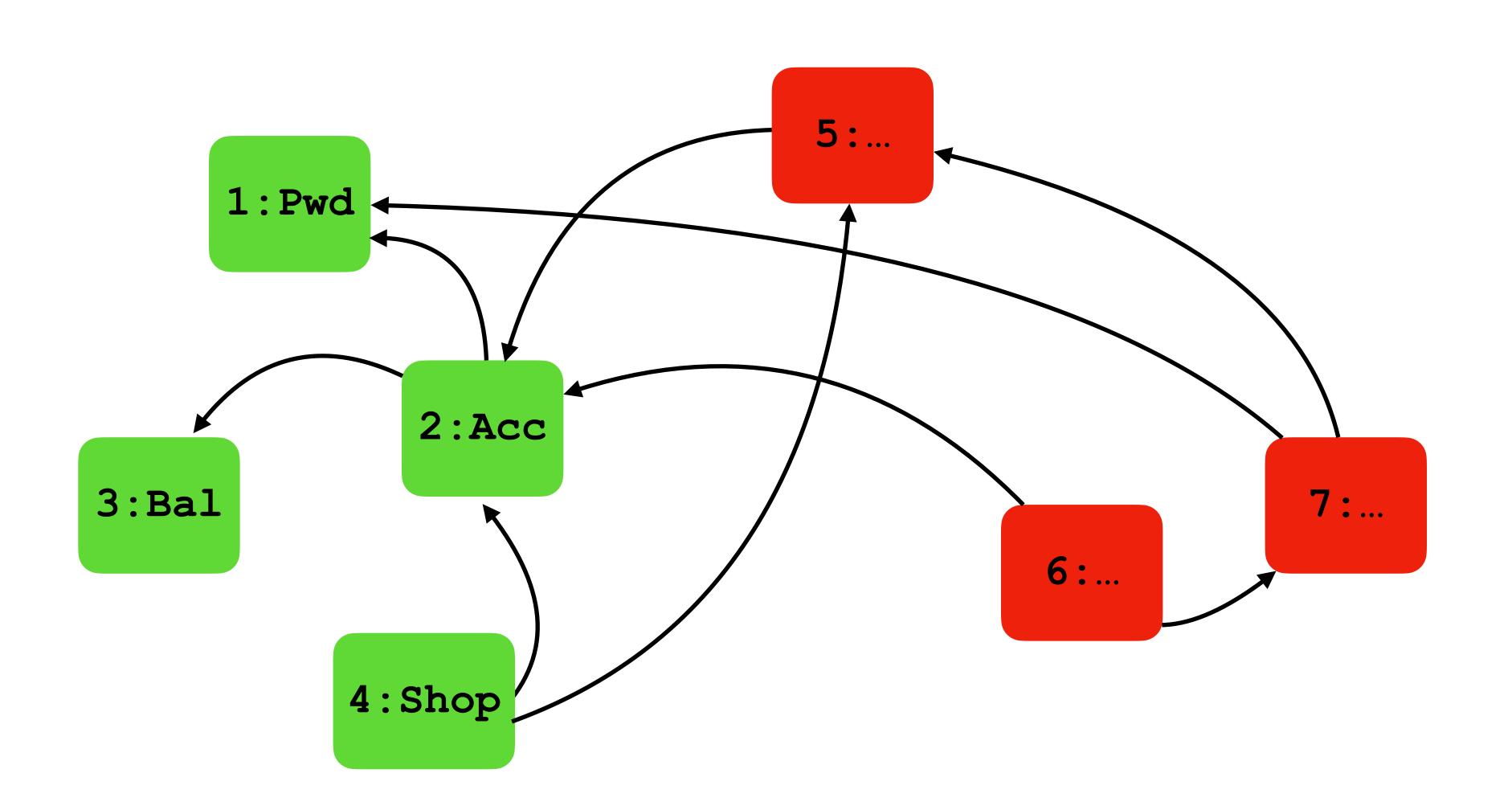
Our remit:

R2: Prove module's adherence to specification — later.



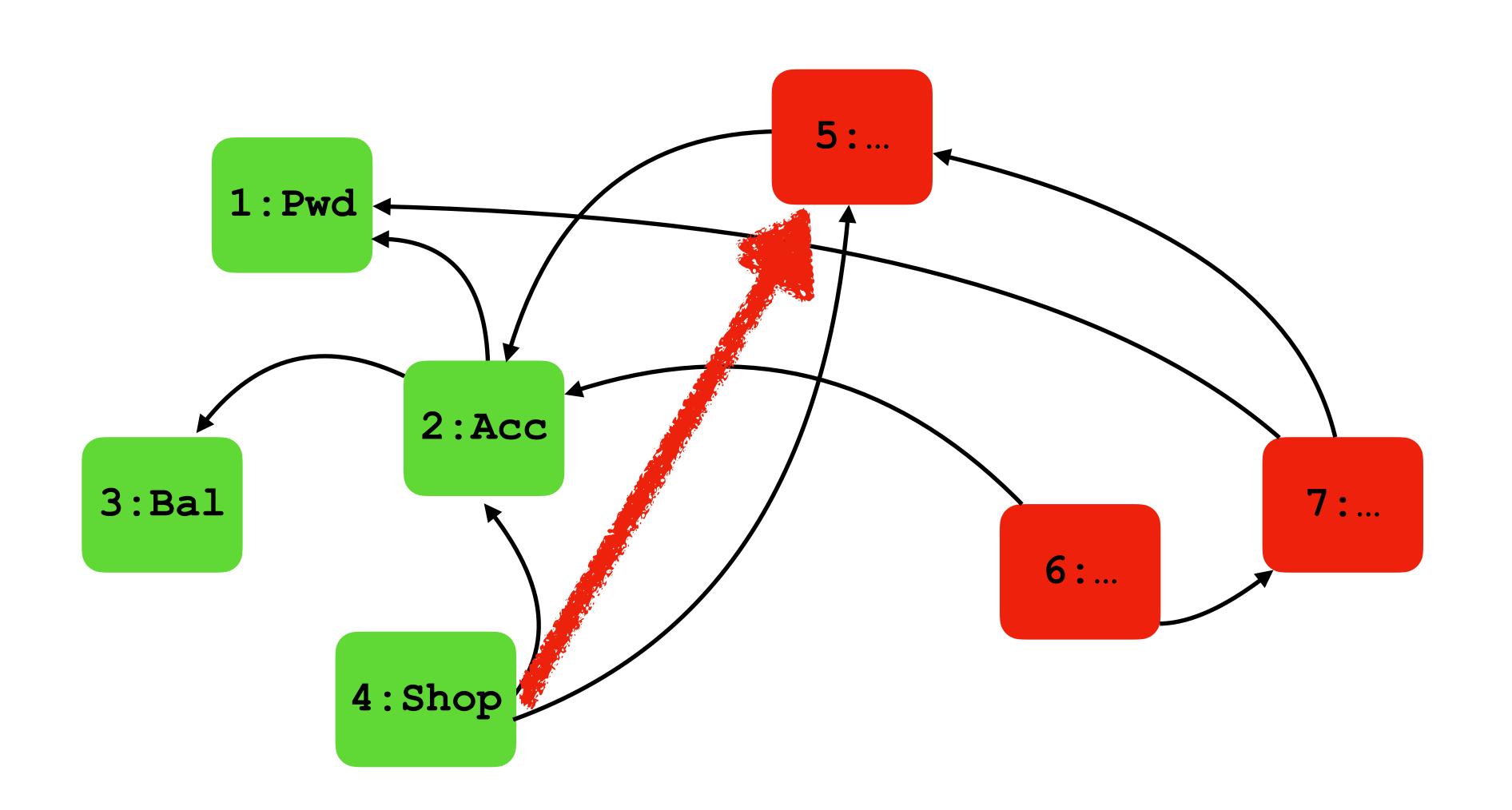
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R3: Prove calls from internal to external object.



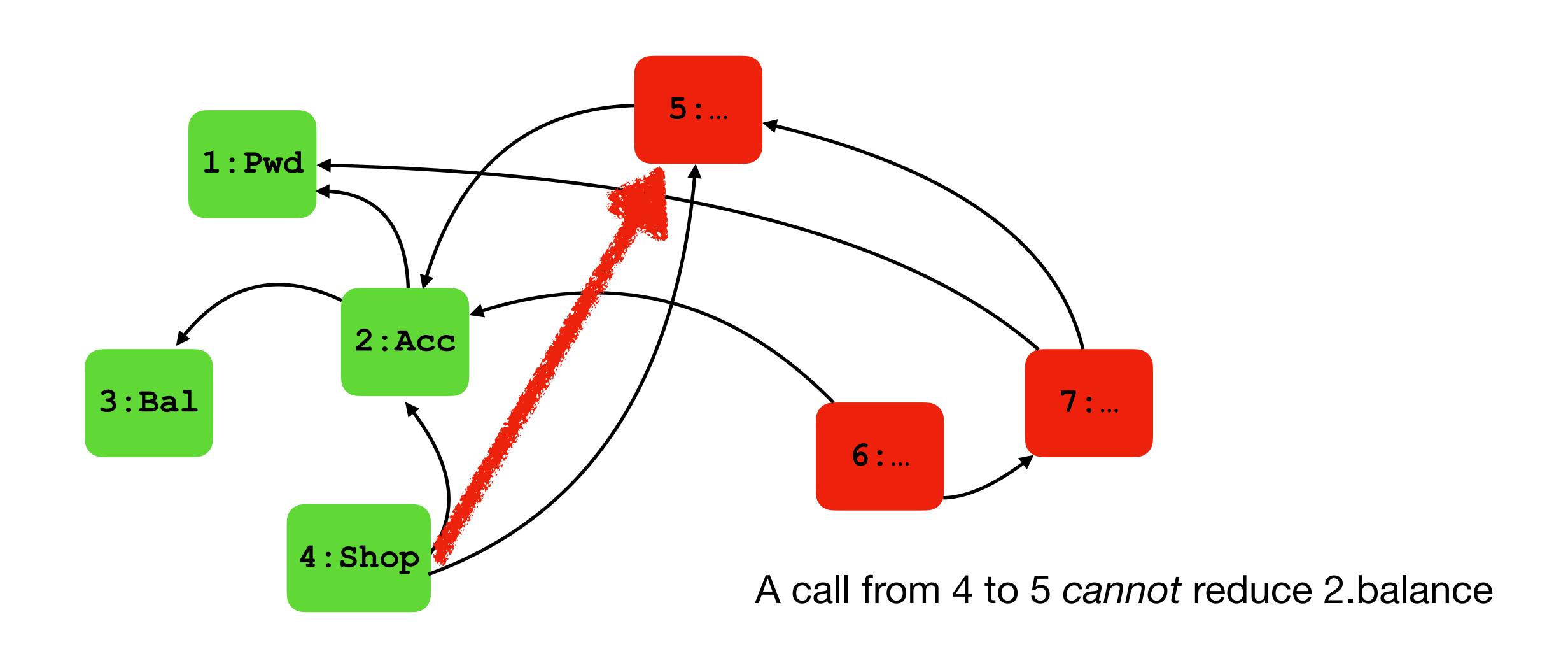
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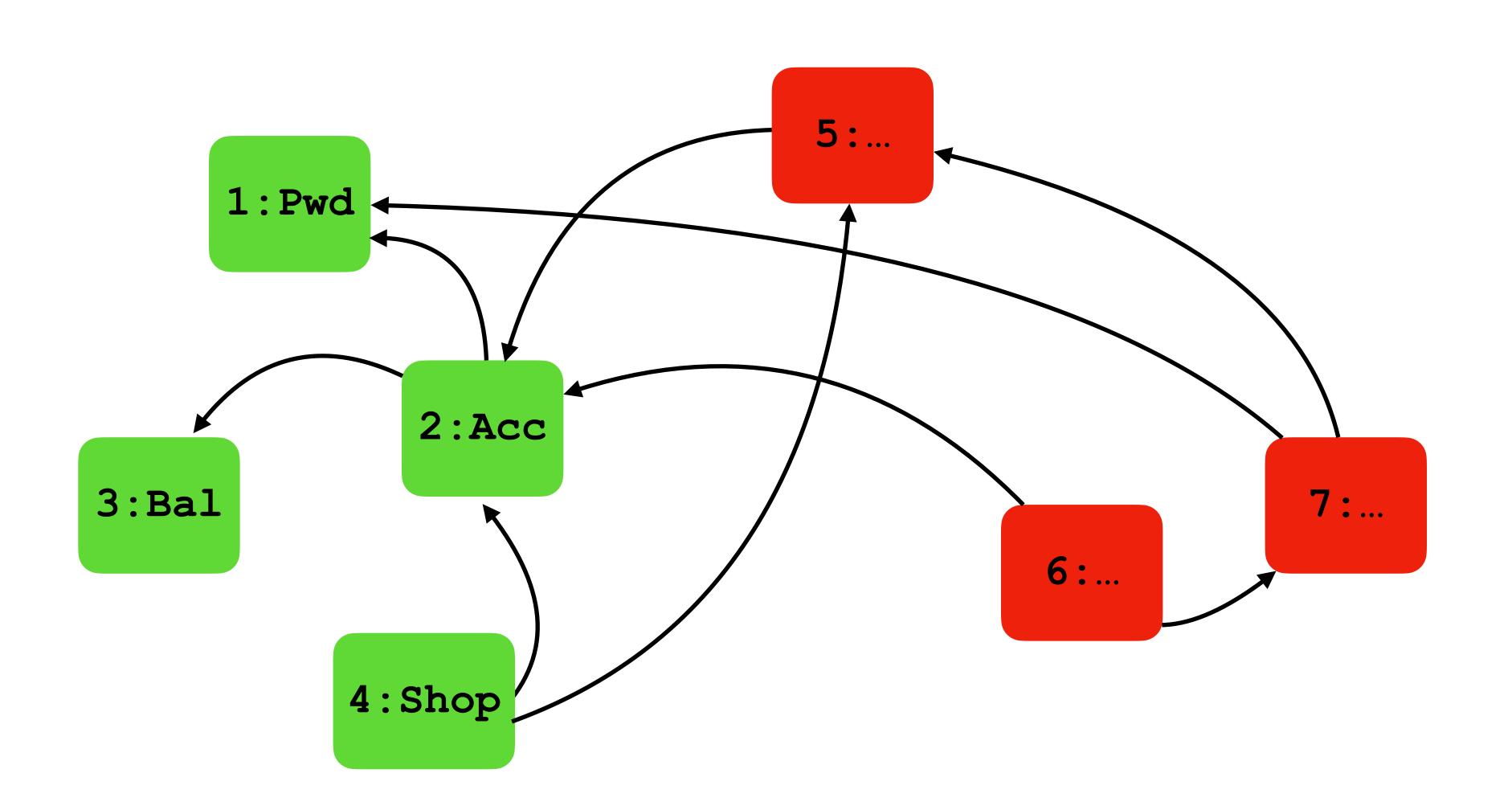
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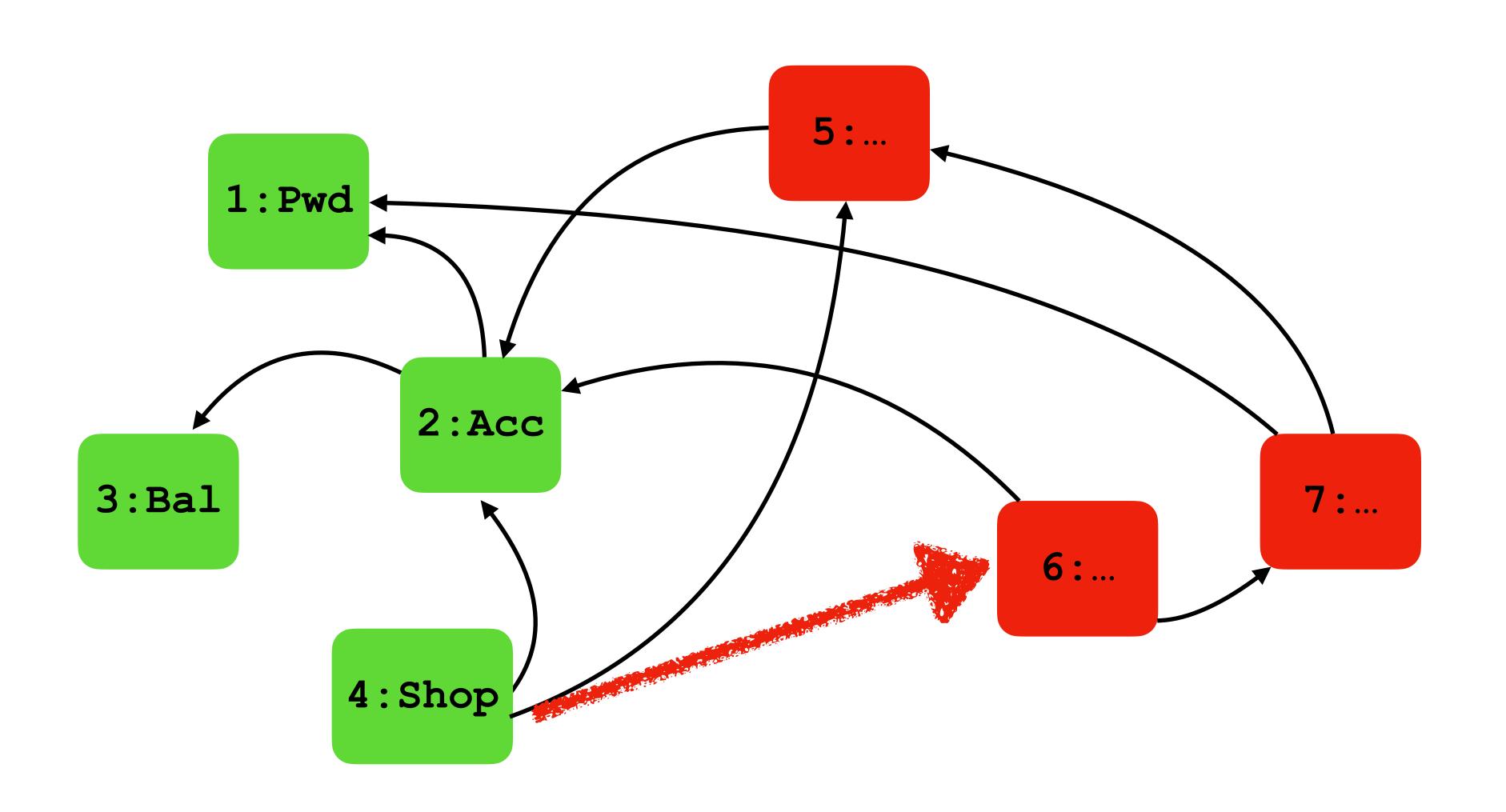
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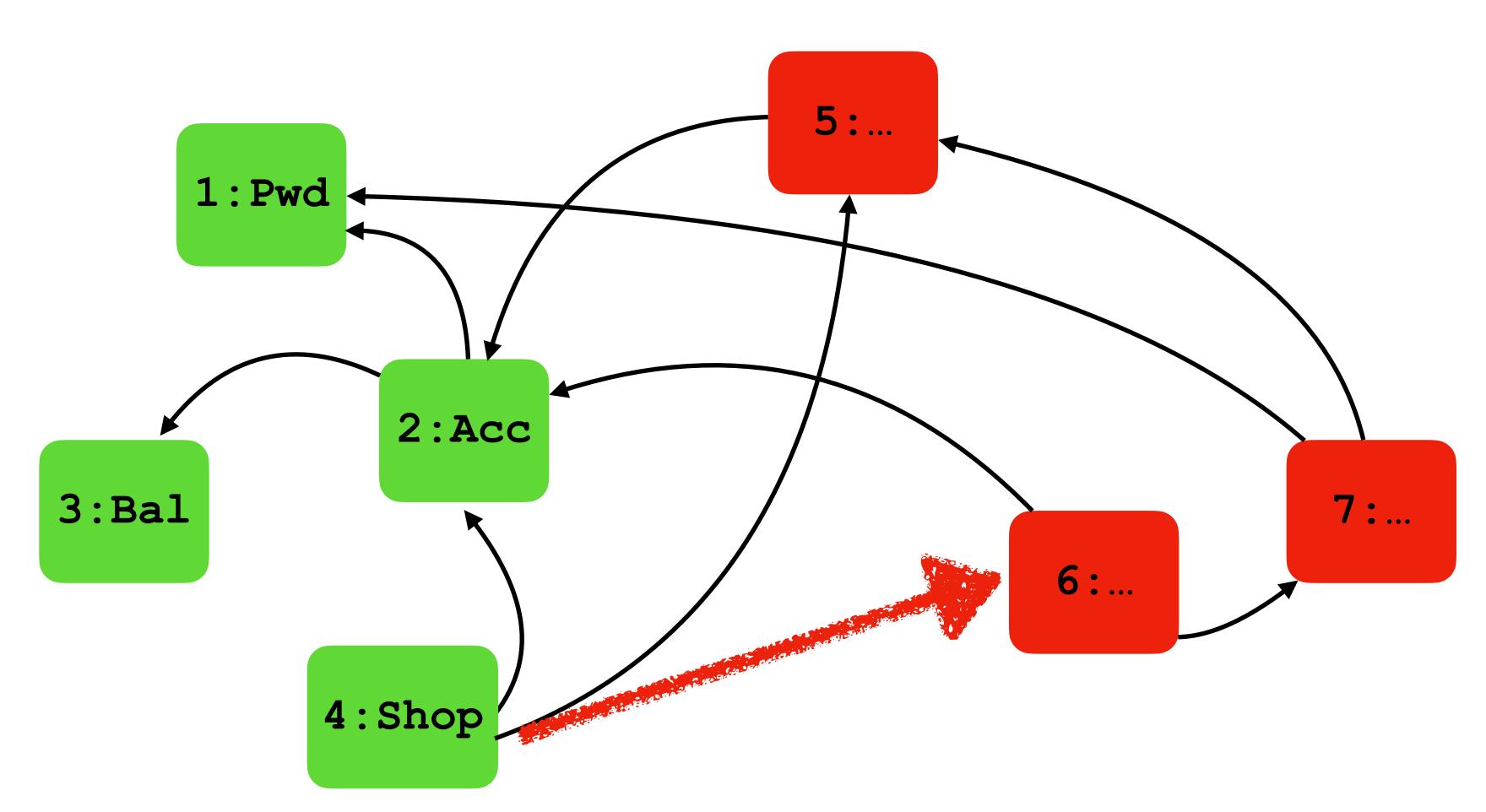
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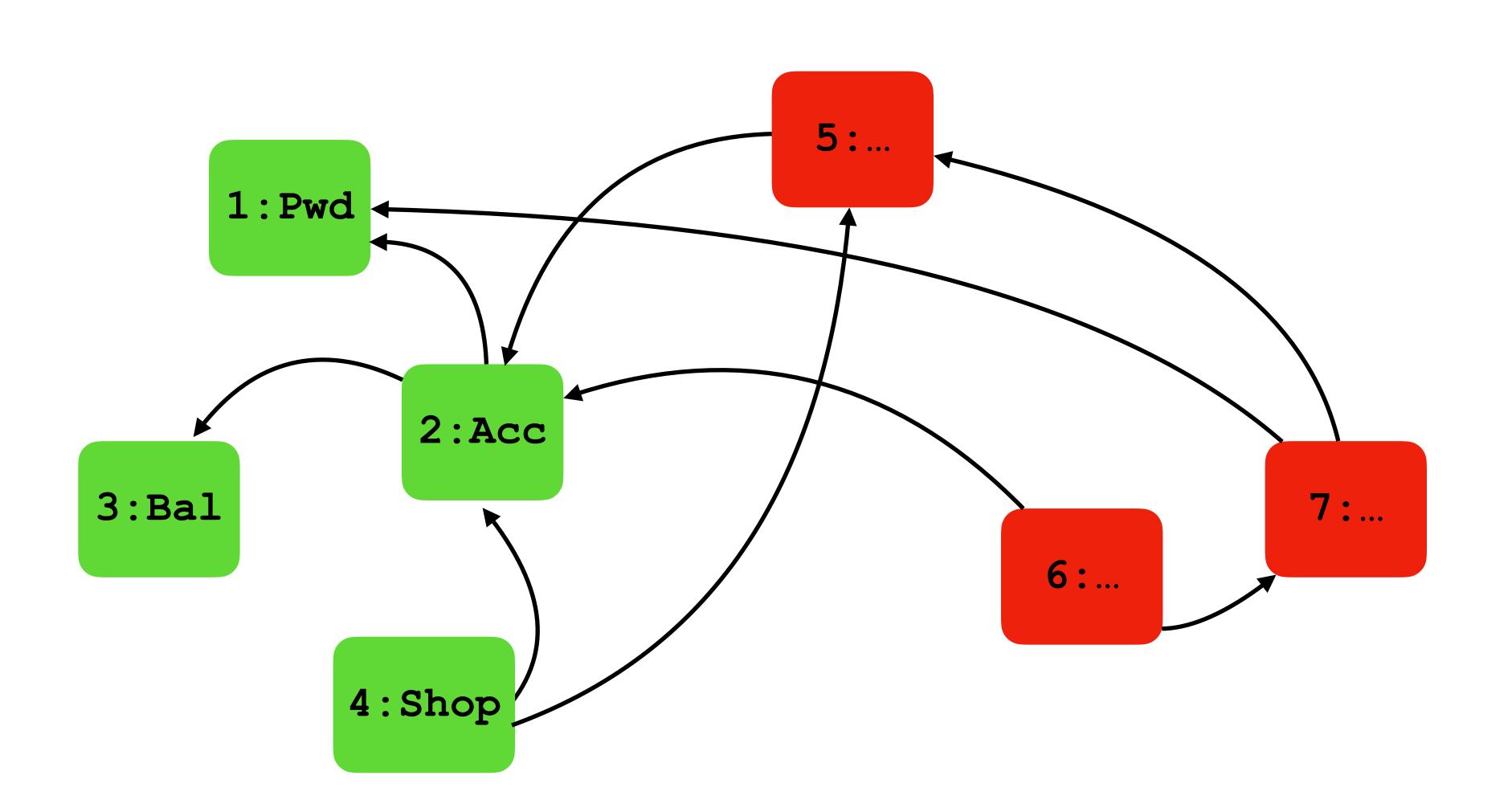


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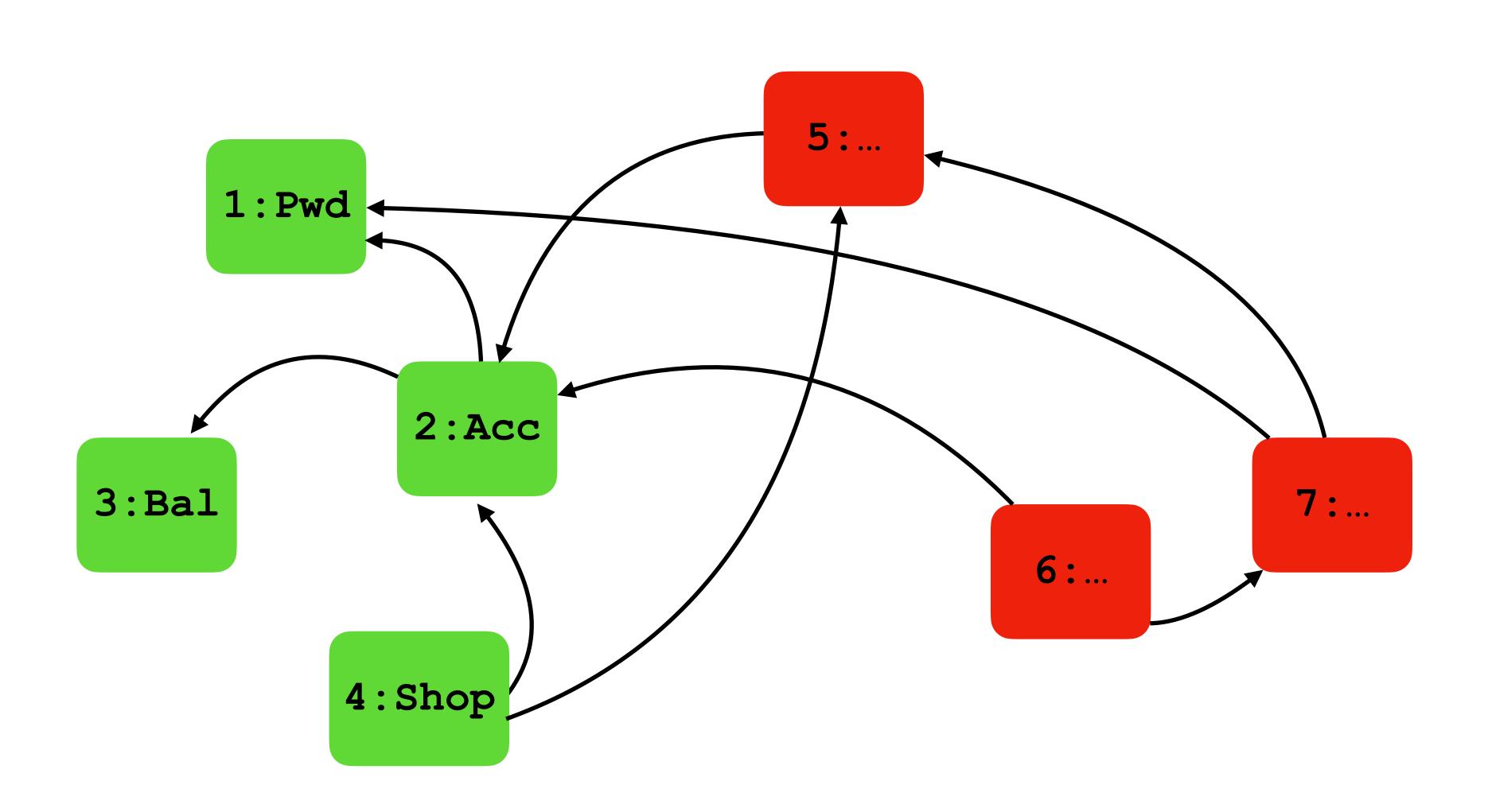
R3: Prove calls from internal to external object.



A call from 4 to 6 might reduce 2.balance



Not our remit: Forbid external access to capabilty.



The Account example in Code

```
module Mgood
  class Password

class Account
   field blnce:int
   field pwd: Password
  public method transfer(dest:Account, pwd':Password, amt:int) -> void
    if this.pwd==pwd'
        this.blnce-=amt
        dest.blnce+=amt
    public method set(pwd':Password) -> void
    if this.pwd==null
        this.pwd=pwd'
```

```
module M_{good}
  class Password
  class Account
    field blnce:int
    field pwd: Password
    public method transfer(dest:Account, pwd':Password, amt:int) -> void
      if this.pwd==pwd'
        this.blnce-=amt
        dest.blnce+=amt
     public method set(pwd':Password) -> void
      if this.pwd==null
        this.pwd=pwd'
    module M<sub>bad</sub>
       class Password
        class Account
         field blnce:int
         field pwd: Password
         public method transfer(..) ...
            ... as earlier ...
         public method set(pwd': Password)
           this.pwd=pwd'
```

```
module M_{good}
  class Password
  class Account
    field blnce:int
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           this.pwd=pwd'
```

```
module Mfine
  class Password
  class Account
    field blnce:int
    field pwd: Password
    public method transfer(..)
      ... as earlier ...
    public method set(pwd',pwd'': Password)
      if (this.pwd==pwd')
        this.pwd=pwd''
```

```
module M_{qood}
  class Password
                                                                            1:P
  class Account
    field blnce:int
    field pwd: Password
    public method transfer(dest:Account, pwd':Password, amt:int) -> void
      if this.pwd==pwd'
                                                                        3:B
        this.blnce-=amt
        dest.blnce+=amt
     public method set(pwd':Password) -> void
                                                                                4:S
      if this.pwd==null
        this.pwd=pwd'
    module M<sub>bad</sub>
                                                    module Mfine
                                                      class Password
       class Password
                                                      class Account
        class Account
                                                        field blnce:int
         field blnce:int
                                                        field pwd: Password
         field pwd: Password
                                                        public method transfer(..)
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                                                          ... as earlier ...
           ... as earlier ...
                                                        public method set(pwd',pwd'': Password)
                                                          if (this.pwd==pwd')
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                                                            this.pwd=pwd''
           this.pwd=pwd'
```

this.pwd=pwd'

.. assuming all methods are public, and fields are private

```
module M<sub>qood</sub>
  class Password
                                                                           1:P
  class Account
    field blnce:int
                              Remit_1: A module spec S, such that
    field pwd: Password
    public method trans
                                            M_{good} = S
      if this.pwd==pwd
                                                                       3:B
       this.blnce-=amt
                                            Mbad ⊭ S
       dest.blnce+=amt
                                            Mfine = S
     public method set
                                                                               4:S
      if this.pwd==null
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                                                   module Mfine
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                                                     class Password
       class Password
                                                     class Account
        class Account
                                                       field blnce:int
         field blnce:int
                                                       field pwd: Password
         field pwd: Password
                                                       public method transfer(..)
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                                                         ... as earlier ...
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                                                       public method set(pwd',pwd'': Password)
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```

this.pwd=pwd''

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                                                                        3:B
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                                                          ... as earlier ...
           ... as earlier ...
                                                        public method set(pwd',pwd'': Password)
                                                          if (this.pwd==pwd')
         public method set(pwd': Password)
                                                            this.pwd=pwd''
           this.pwd=pwd'
                                                     17
```

this.pwd=pwd'

.. assuming all methods are public, and fields are private

```
module M<sub>qood</sub>
  class Password
                                                                           1:P
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                              Remit_2: A module spec S, such that
    field pwd: Password
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                                            Mgood ⊢ S
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                                                                      3:B
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                                            Mbad ⊬ S
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                                                                               4:S
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                                                     class Account
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                                                       public method transfer(..)
         public method transfer(..) ...
                                                         ... as earlier ...
           ... as earlier ...
                                                       public method set(pwd',pwd'': Password)
                                                         if (this.pwd==pwd')
         public method set(pwd': Password)
```

this.pwd=pwd''

```
class Shop
2
      field accnt : Account, invntry: Inventory, clients: [external]
3
4
      public method buy(buyer: external, anItem: Item) -> void
5
        int price = anItem.price
        int oldBlnce = this.accnt.blnce
6
        buyer.payMe(this.accnt, price)
<sup>,</sup> 7
        if (this.accnt.blnce == oldBlnce+price)
           this.send(buyer,anItem)
        else
10
           buyer.tell("you have not paid me")
11
        private method send(buyer: external anItem: Item) -> void
13
           . . .
```

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class Shop
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                                                                 External call
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11
       private method send(buyer: external anItem: Item) -> void
13
           . . .
          If Account comes from a "good" module,
          and buyer has no unprotected access to 4.accnt.pwd,
          then
```

4.accnt.blnce will not decrease 4.accnt.blnce,

```
class Shop
     field accnt :Ac
3
                          Remit_3: An inference system, such that
4
     public method
                                we can prove external calls.
5
        int price =
       int oldBlnce
       buyer.payMe(1
        if (this.acci
          this.send
       else
10
          buyer.tell("you have not paid me")
11
       private method send(buyer: external anItem: Item) -> void
13
           . . .
          If Account comes from a "good" module,
          and buyer has no unprotected access to 4.accnt.pwd,
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l call

 $M_{good} \models S$

Mbad ⊭ S

Mbetter ⊨ S

Mgood ⊨ S Mbad ⊭ S Mbetter ⊨ S

Remember: A capability represents a transferable right to perform one or more operations on a given object

 $Mgood \models S$ $Mbad \not\models S$ $Mbetter \models S$

Remember: A capability represents a transferable right to perform one or more operations on a given object

So: "The password enables withdrawal from the account"?

 $M_{good} = S$

Mbad ⊭ S

Mbetter ⊨ S

Remember: A capability represents a transferable right

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So: "The password enables withdrawal from the account"?

Or: "Without the password call of withdraw will fail"?

Remember: A capability represents a transferable right

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- So: "The password enables withdrawal from the account"?
- Or: "Without the password call of withdraw will fail"?
- Or: "Without eventual access to password no reduction of the balance of the account"?

 $Mgood \models S$ $Mbad \not\models S$ $Mbetter \models S$

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- So: "The password enables withdrawal from the account"?
- Or: "Without the password call of withdraw will fail"?
- Or: "Without eventual access to password no reduction of the balance of the account"?
- So: ∀ a:Accnt,b:Num. { "without eventual external access to" a.pwd ∧ a.balance≥b}

Mgood ⊨ S Mbad ⊭ S Mbetter ⊨ S

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R1: Specify that external access to capability necessary for effect.

So: "The password enables withdrawal from the account"?

Or: "Without the password call of withdraw will fail"?

Or: "Without eventual access to password no reduction of the balance of the account"?

So: ∀ a:Accnt,b:Num. { "without eventual external access to" a.pwd ∧ a.balance≥b}

In general: $\forall x1:C1,x2:C2...\{A\}$

Remit_1_a: Meaning of "without eventual external access to"

In general: $\forall x1:C1,x2:C2...\{A\}$

Remit_1_a: Meaning of "without eventual external access to"

Remit_1_b: Meaning of ∀ x1:C1,x2:C2... { A }

∀ a:Accnt. ∀ b:Num. { "without eventual external access to" a.pwd ∧ a.balance≥b}

In general: $\forall x1:C1,x2:C2...\{A\}$

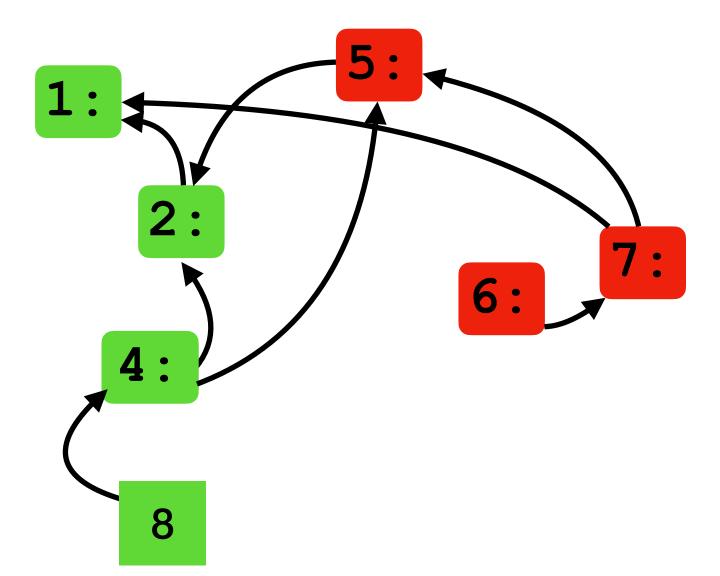
Remit_1_a: Meaning of "without eventual external access to"

Remit_1_b: Meaning of ∀ x1:C1,x2:C2... { A }

Remit_1_a: Meaning of "without eventual external access to"

... is about an external object eventually obtainining access.

Def: $\langle o \rangle$ \triangleq \forall o' [o' external and reachable from top of stack frame \Rightarrow $\langle o \rangle + o'$]

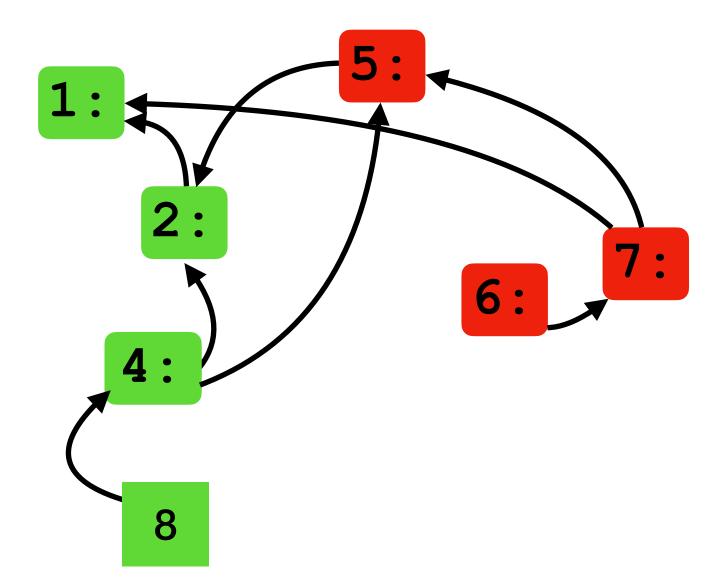


22

... is about an external object eventually obtainining access.

Def: 《o》+o' ≜ the penultimate object on any path from o' to o is internal.

Def: $\langle o \rangle = \forall o' [o' external and reachable from top of stack frame <math>\Rightarrow \langle o \rangle + o']$



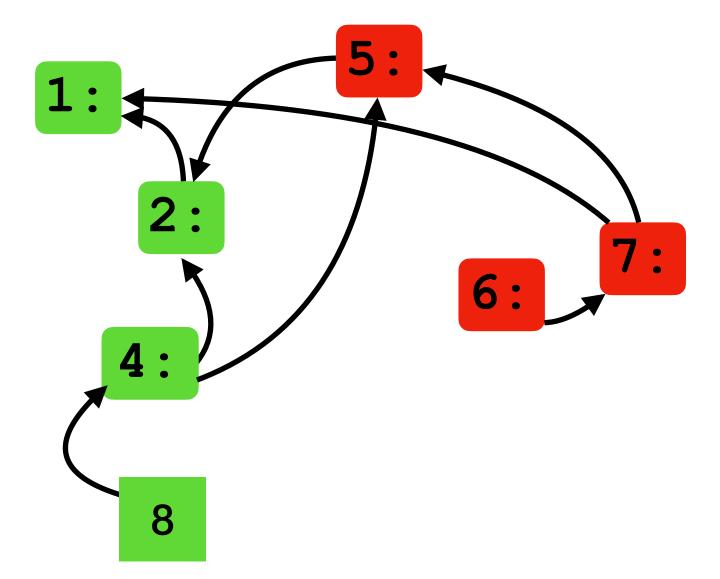
22

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Def: 《o》+o' ≜ the penultimate object on any path from o' to o is internal.

Def: $\langle o \rangle = \forall o' [o' external and reachable from top of stack frame <math>\Rightarrow \langle o \rangle + o']$

For example:



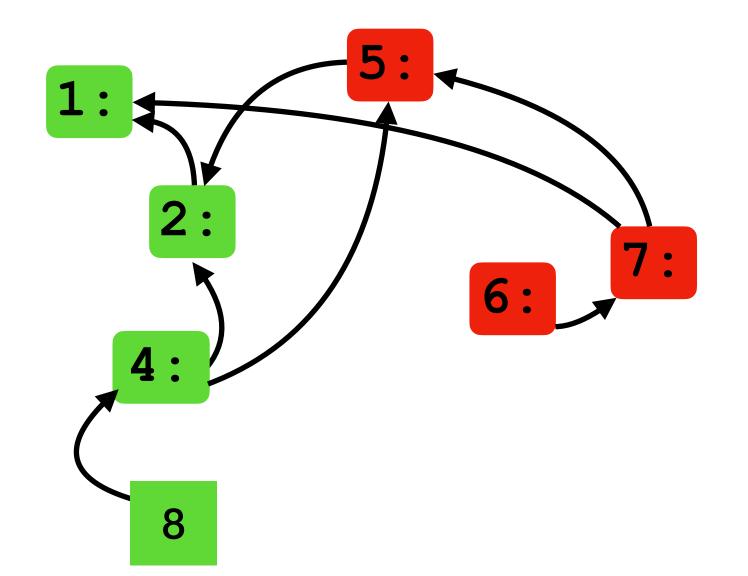
22

... is about an external object eventually obtainining access.

Def: «o»+o' ≜ the penultimate object on any path from o' to o is internal.

Def: $\langle o \rangle = \forall o' [o' external and reachable from top of stack frame <math>\Rightarrow \langle o \rangle + o']$

For example:



... is about an external object eventually obtainining access.

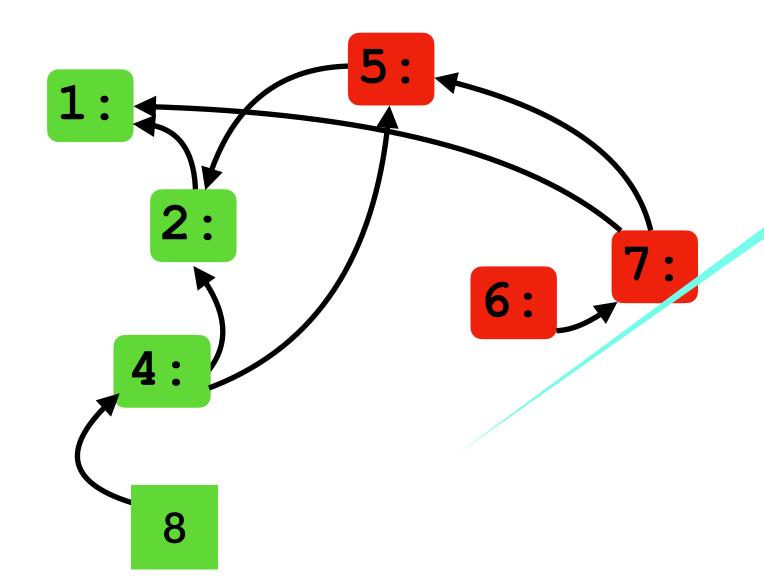
Def: «o»+o' ≜ the penultimate object on any path from o' to o is internal.

Def: $\langle o \rangle \triangleq \forall o' [o' external]$

 $\text{frame} \Rightarrow \langle \langle o \rangle + o' \rangle$

Protection is "relative" to an object

For example:



Def: $\langle o \rangle + o' \triangleq$ the penultimate object on any path from o' to o is internal.

```
class Shop
2
      field accnt :Account, invntry: Inventory, clients: [external]
3
      public method buy(buyer: external, anItem: Item) -> void
4
        int price = anItem.price
5
        int oldBlnce = this.accnt.blnce
6
        buyer.payMe(this.accnt, price)
<sup>,</sup> 7
        if (this.accnt.blnce == oldBlnce+price)
8
           this.send(buyer,anItem)
        else
10
           buyer.tell("you have not paid me")
11
        private method send(buyer: external anItem: Item) -> void
           . . .
```

Def: $\langle o \rangle + o' \triangleq the penultimate object on any path from o' to o is internal.$

```
PRE: 《this.accnt.pwd》 + buyer ∧ this.accnt.blnce == b

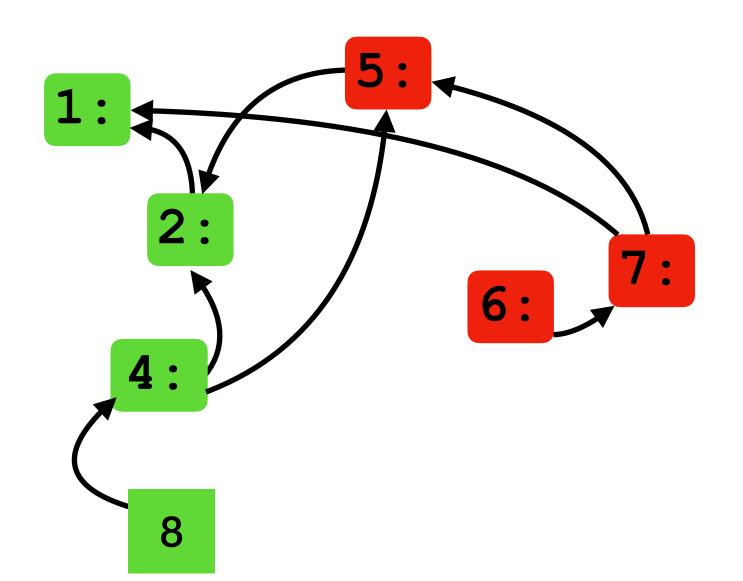
POST: this.accnt.blnce >= b
```

```
class Shop
      field accnt : Account, invntry: Inventory, clients: [external]
2
3
      public method buy(buyer: external, anItem: Item) -> void
4
5
        int price = anItem.price
        int oldBlnce = this.accnt.blnce
6
        buyer.payMe(this.accnt, price)
, 7
        if (this.accnt.blnce == oldBlnce+price)
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           this.send(buyer,anItem)
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11
        private method send(buyer: external anItem: Item) -> void
           . . .
```

... is about an external object eventually obtainining access.

Def: 《o》+o' ≜ the penultimate object on any path from o' to o is internal.

For example:

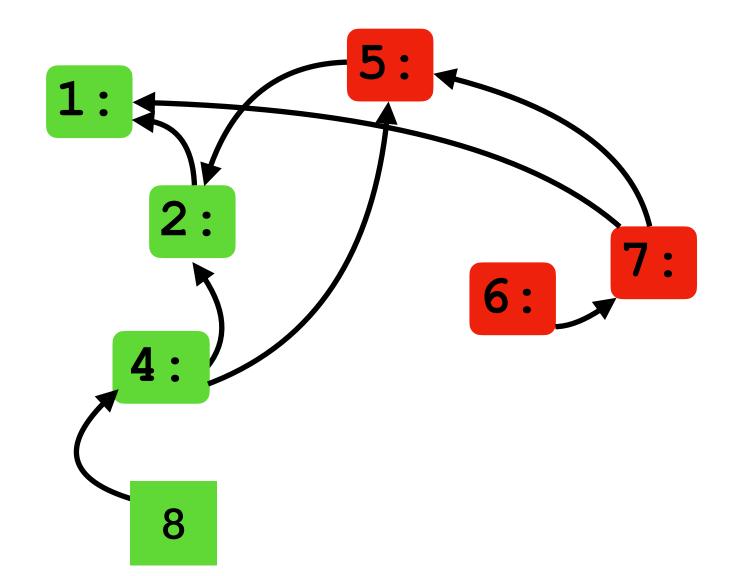


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For example:

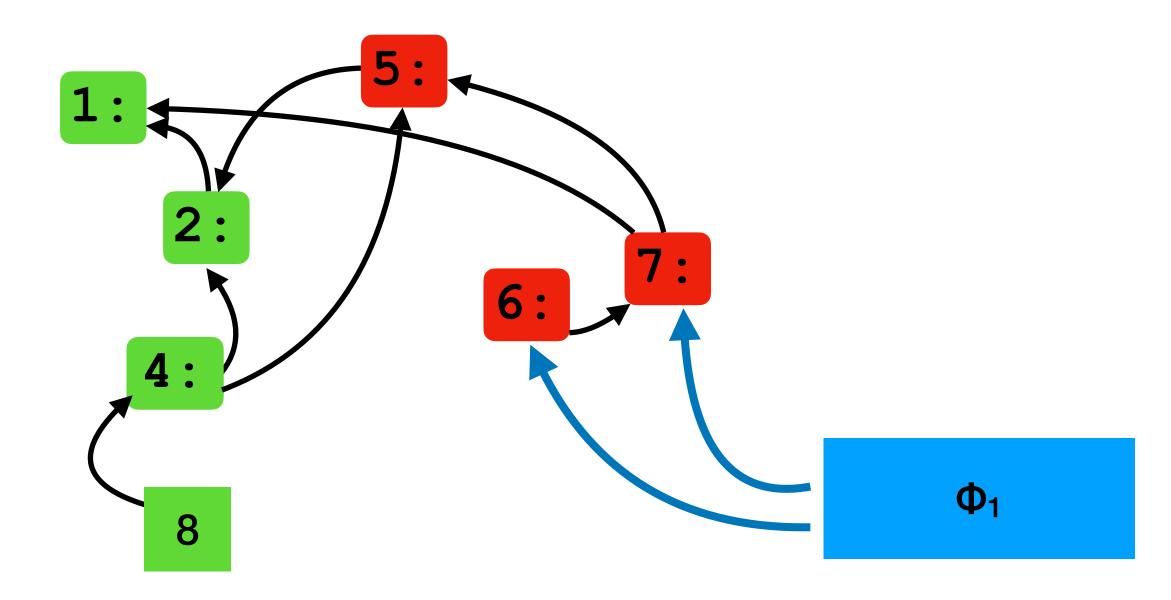


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For example:



$$\Phi_1... \not\models \langle 1 \rangle$$

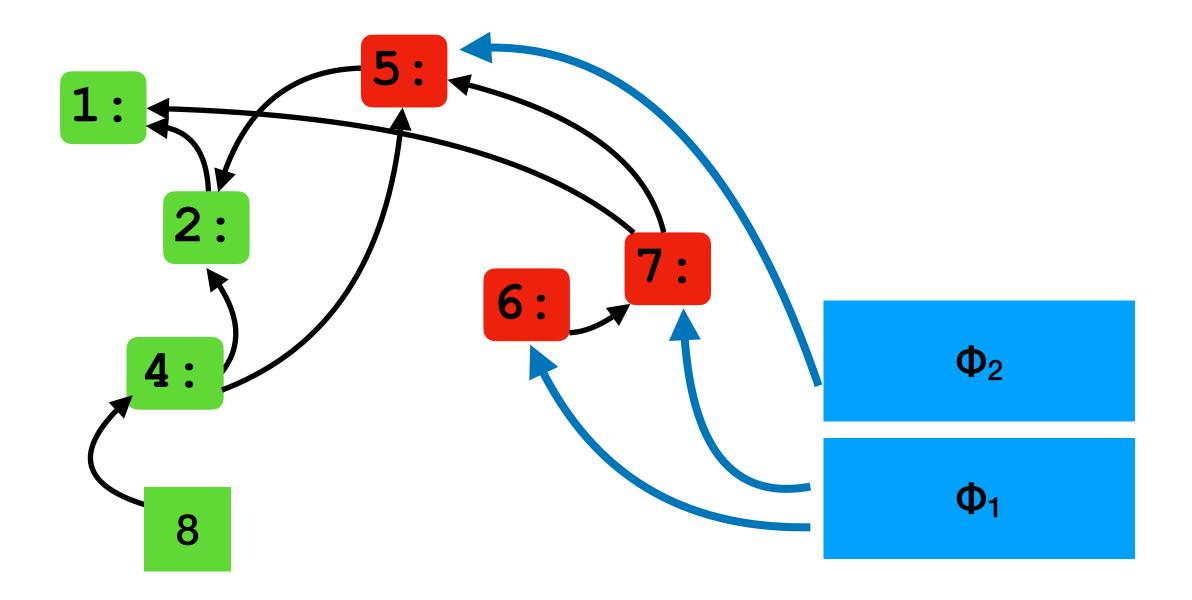
24

... is about an external object eventually obtainining access.

Def: «o»+o' ≜ the penultimate object on any path from o' to o is internal.

Def: $\langle o \rangle$ \triangleq \forall o' [o' external and reachable from top of stack frame \Rightarrow $\langle o \rangle + o'$]

For example:



$$\Phi_1... \not\models \langle 1 \rangle$$

$$\Phi_1\Phi_2... \models \langle 1 \rangle$$

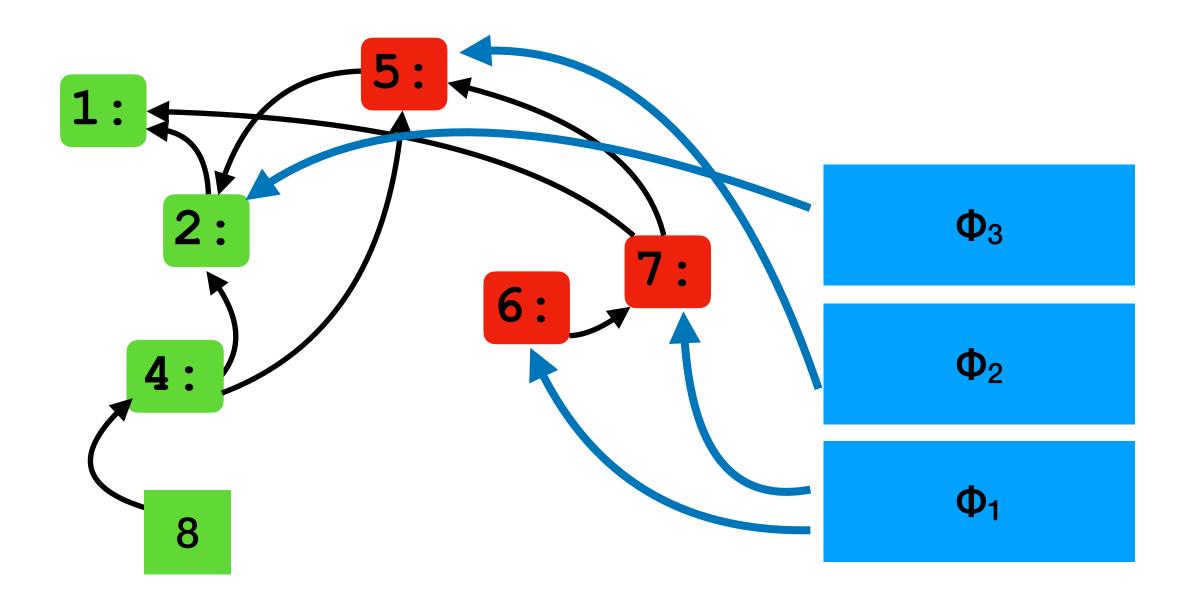
2

... is about an external object eventually obtainining access.

Def: «o»+o' ≜ the penultimate object on any path from o' to o is internal.

Def: $\langle o \rangle = \forall o' [o' external and reachable from top of stack frame <math>\Rightarrow \langle o \rangle + o']$

For example:



...
$$\models$$
 $\ll 1 \gg + 5$ $\Phi_1 \dots \not\models$ $\ll 1 \gg$

... $\not\models$ $\ll 1 \gg + 6$ $\Phi_1 \Phi_2 \dots \not\models$ $\ll 1 \gg$

... $\not\models$ $\ll 2 \gg + 4$ $\Phi_1 \Phi_2 \dots \not\models$ $\ll 2 \gg$

... $\not\models$ $\ll 2 \gg + 8$ $\Phi_1 \Phi_2 \Phi_3 \dots \not\models$ $\ll 1 \gg$
 $\Phi_1 \Phi_2 \Phi_3 \dots \not\models$ $\ll 1 \gg$

... is about an external object eventually obtainining access.

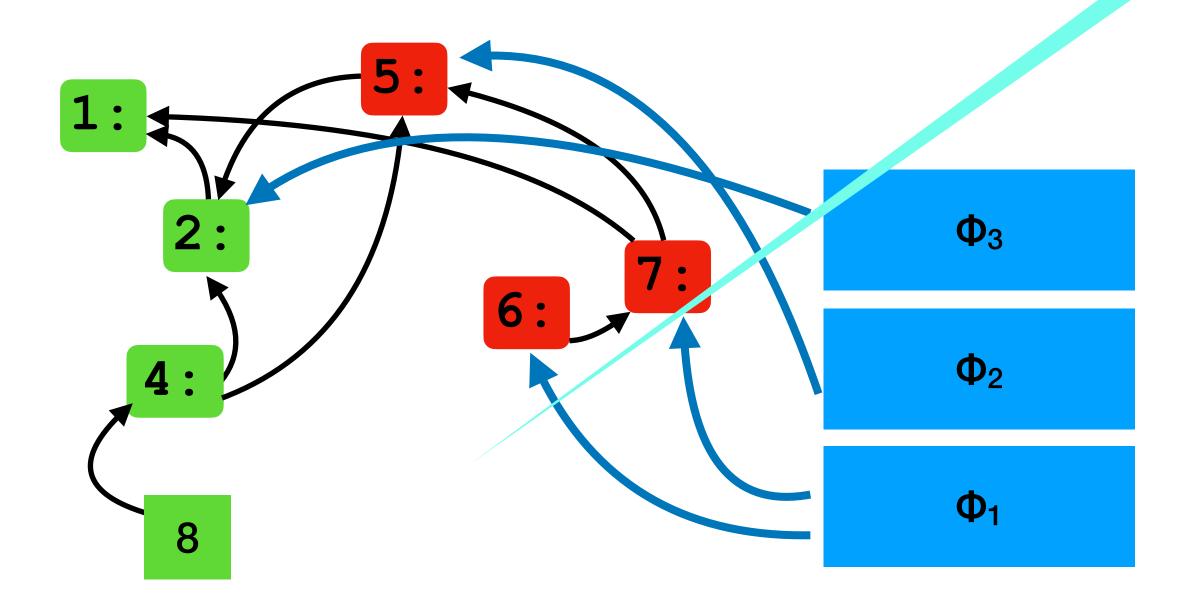
Def: «o»+o' ≜ the penultimate object on any path from o' to o is internal.

Def: $\langle o \rangle \triangleq \forall o' [o' external]$

Protection is "relative" to an object, or a frame

 $\text{frame} \Rightarrow \langle o \rangle + o']$

For example:



$$\Phi_1... \not\models \langle 1 \rangle$$

$$\Phi_1\Phi_2... \models \langle 1 \rangle$$

$$\Phi_1\Phi_2... \not\models \langle 2 \rangle$$

$$\Phi_1\Phi_2\Phi_3... \models \langle 1 \rangle$$

$$\Phi_1\Phi_2\Phi_3... \models \langle 2 \rangle$$

$$M \models \forall x1:C1,...xn:Cn \{A\}$$

$$\triangleq$$

Definition

$$M \models \forall x1:C1,...xn:Cn \{A\}$$

 \triangleq

$$\forall$$
 M', \forall σ , σ ', \forall α 1,... α n[

```
M \models \forall x1:C1,...xn:Cn \{A\}
\forall M', \forall \sigma, \sigma', \forall \alpha1,...\alphan[
                        M, \sigma \models \text{this: ext} \land \alpha 1 : C1,...\alpha n : Cn \land A[\alpha 1,...\alpha n / x1,...xn]
```

```
M \models \forall x1:C1,...xn:Cn \{A\}
\triangleq
\forall M', \forall \sigma, \sigma', \ \forall \alpha 1,...\alpha n[
M, \sigma \models \text{this: ext } \land \ \alpha 1 :C1,...\alpha n:Cn \ \land A[\alpha 1,...\alpha n / x1,..xn]
\land
M'^*M, \sigma \rightsquigarrow^* \sigma'
```

```
M \models \forall x1:C1,...xn:Cn \{A\}
\forall M', \forall \sigma, \sigma', \forall \alpha 1,...\alpha n[
                        M, \sigma \models \text{this: ext} \land \alpha 1 : C1,...\alpha n : Cn \land A[\alpha 1,...\alpha n / x1,..xn]
                        M'*M, σ ~* σ'
                         \Rightarrow
                        M, \sigma' \models \text{this: ext} \longrightarrow A[\alpha 1,...\alpha n / x 1,...x n]
```

```
Scoped execution
M \models \forall x1:C1,...xn:Cn \{A\}
\forall M', \forall \sigma, \sigma', \forall \alpha1,...\alphan[
                       M, \sigma \models \text{this: ext} \land \alpha 1 : C1,...\alpha n : Cn \land A[\alpha 1,...\alpha n / x1,...xn]
                        M'^*M, \sigma \sim^* \sigma'
                        \Rightarrow
                        M, \sigma' \models \text{this: ext} \longrightarrow A[\alpha 1,...\alpha n / x 1,...x n]
```

Definition

$$M'*M, \sigma ** \sigma' \triangleq$$

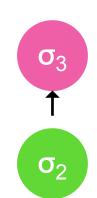
Remit_1_c: Meaning of M'*M, σ →* σ'

Definition

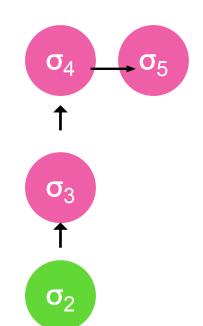
M'*M, $\sigma * \sigma' \triangleq M'*M$, $\sigma -> * \sigma'$ "while not popping the top frame of σ "

Remit_1_c: Meaning of M'*M, σ →* σ'

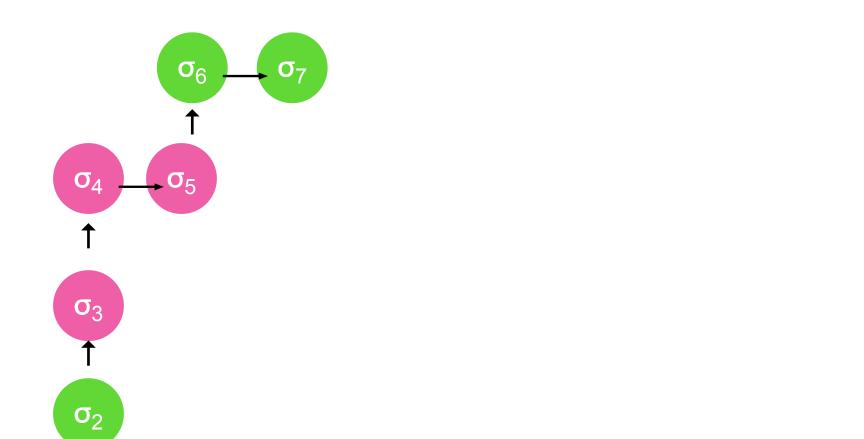
Definition



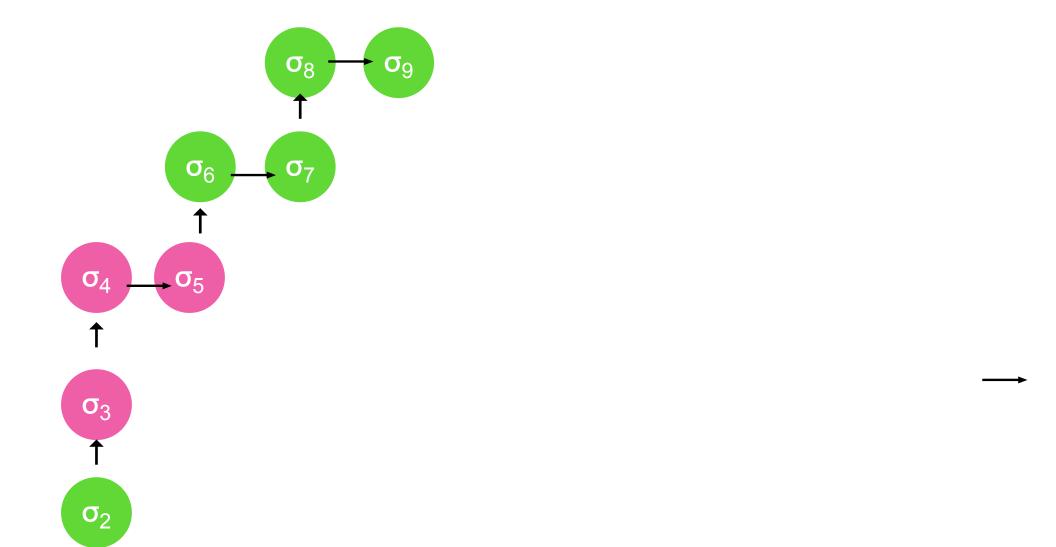
Definition



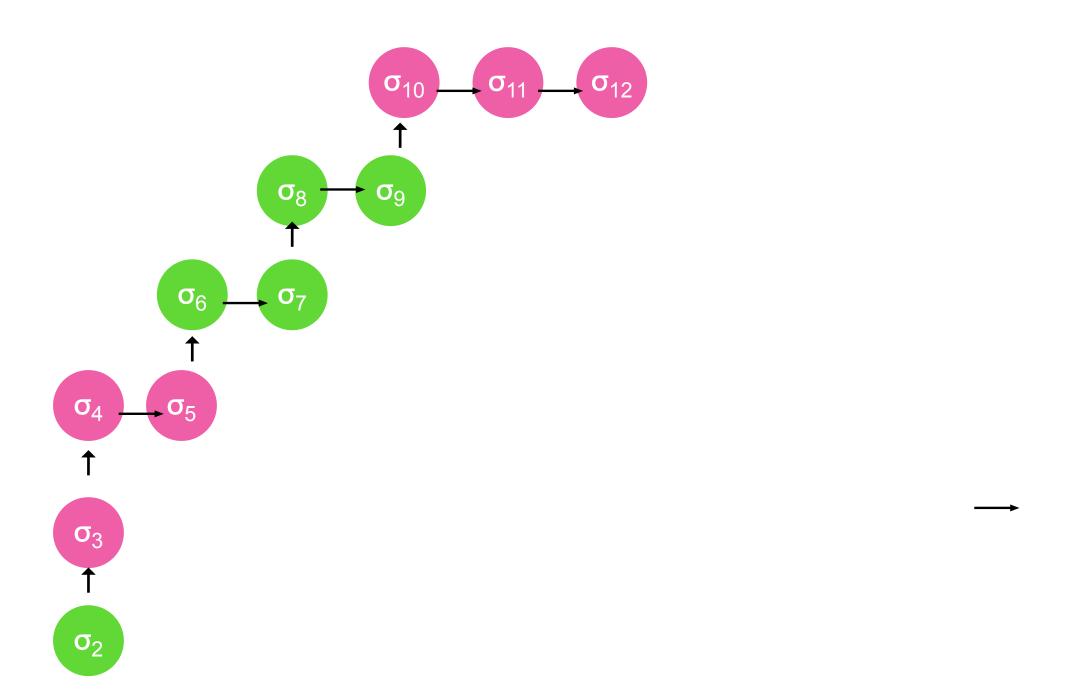
Definition



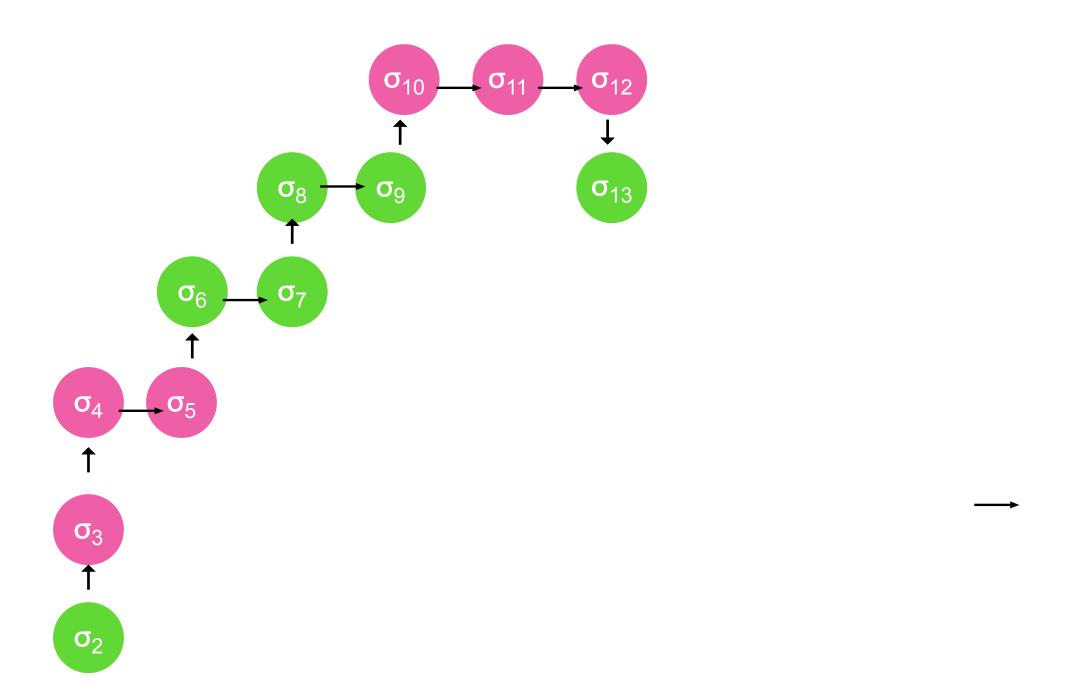
Definition



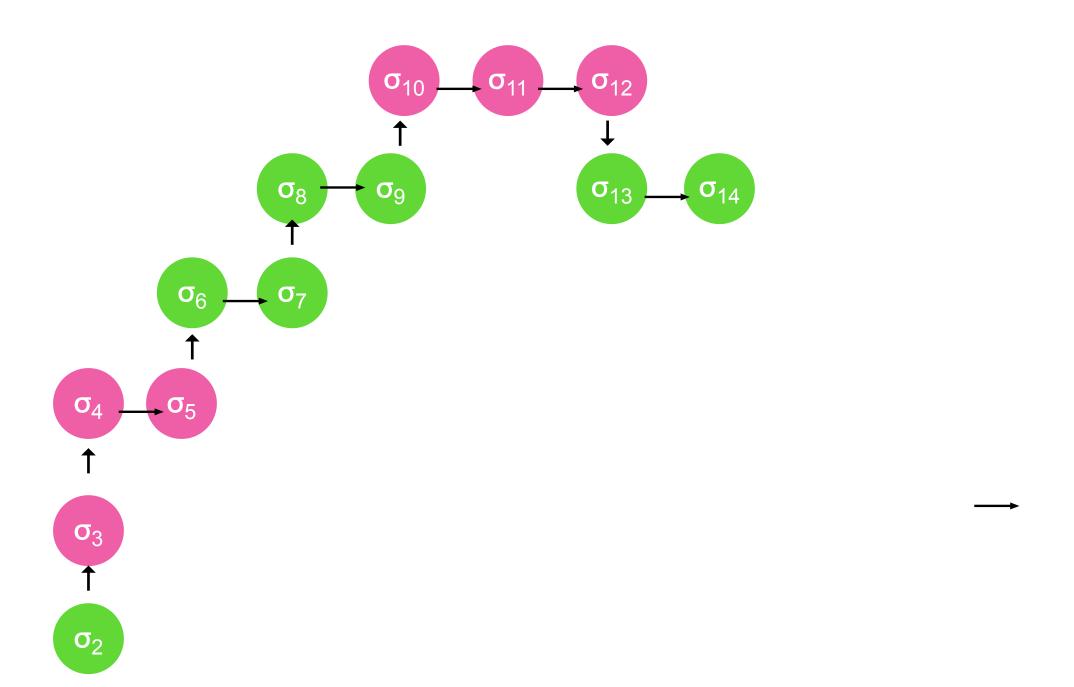
Definition



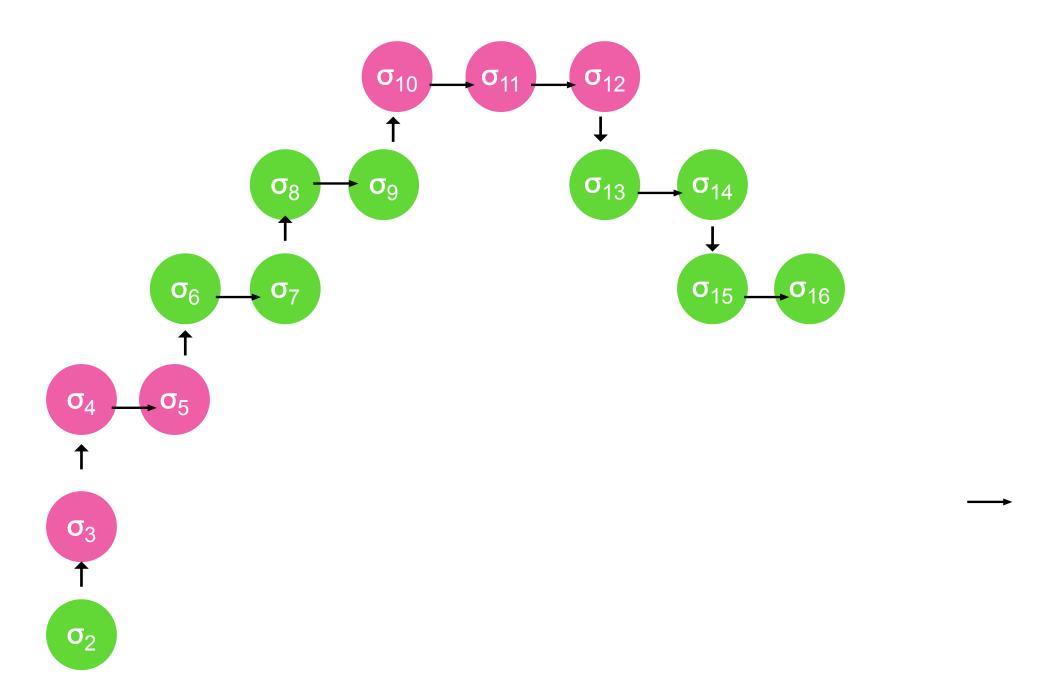
Definition



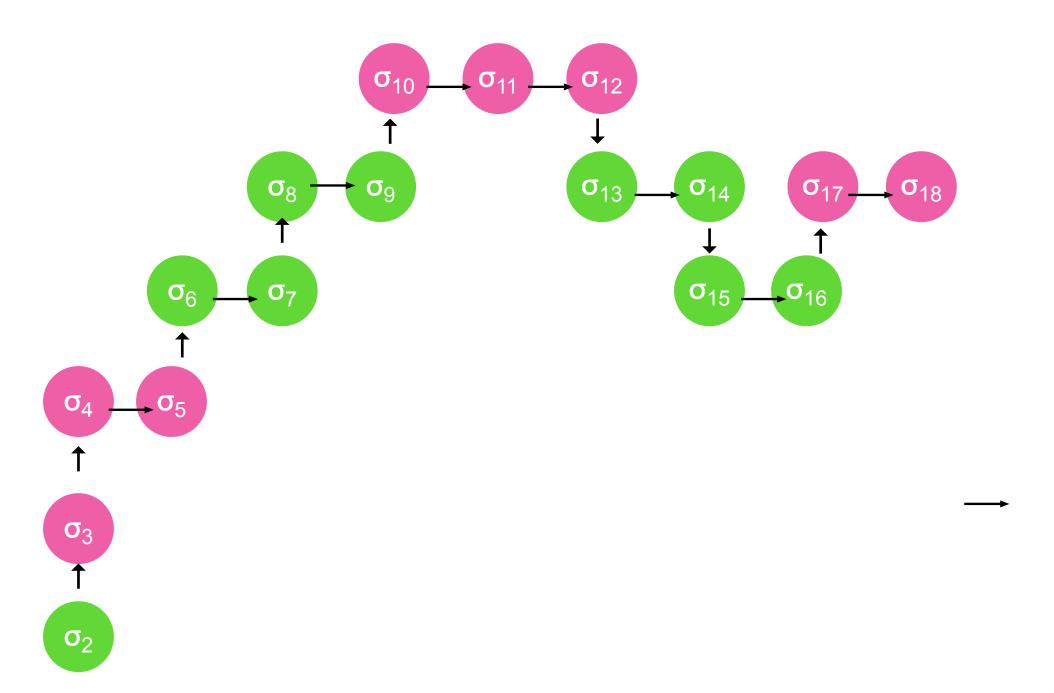
Definition



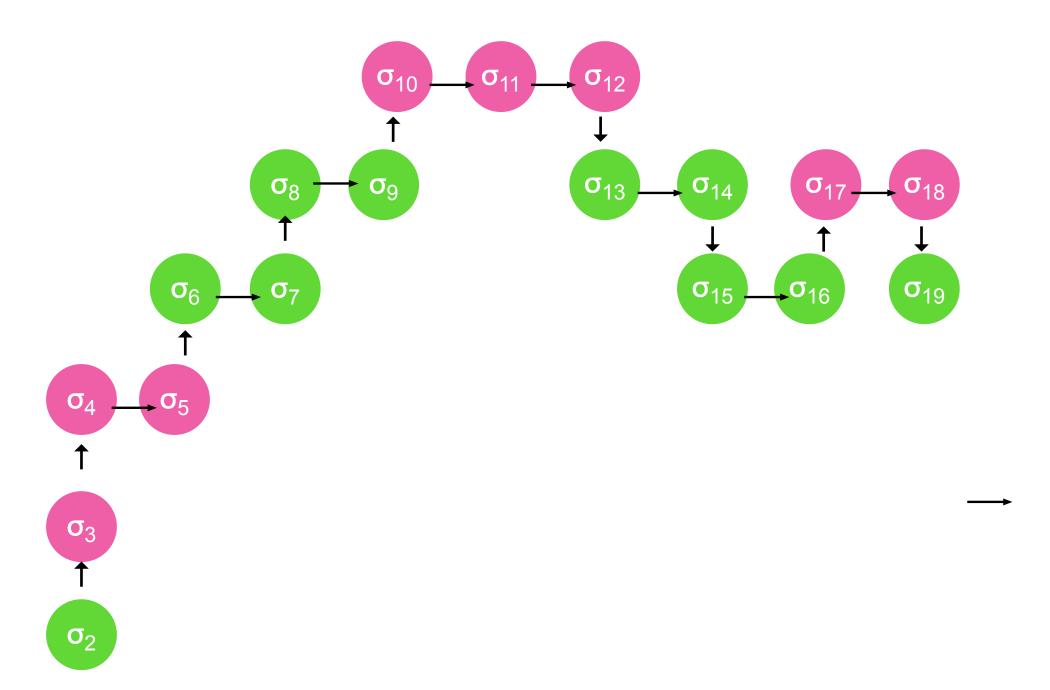
Definition



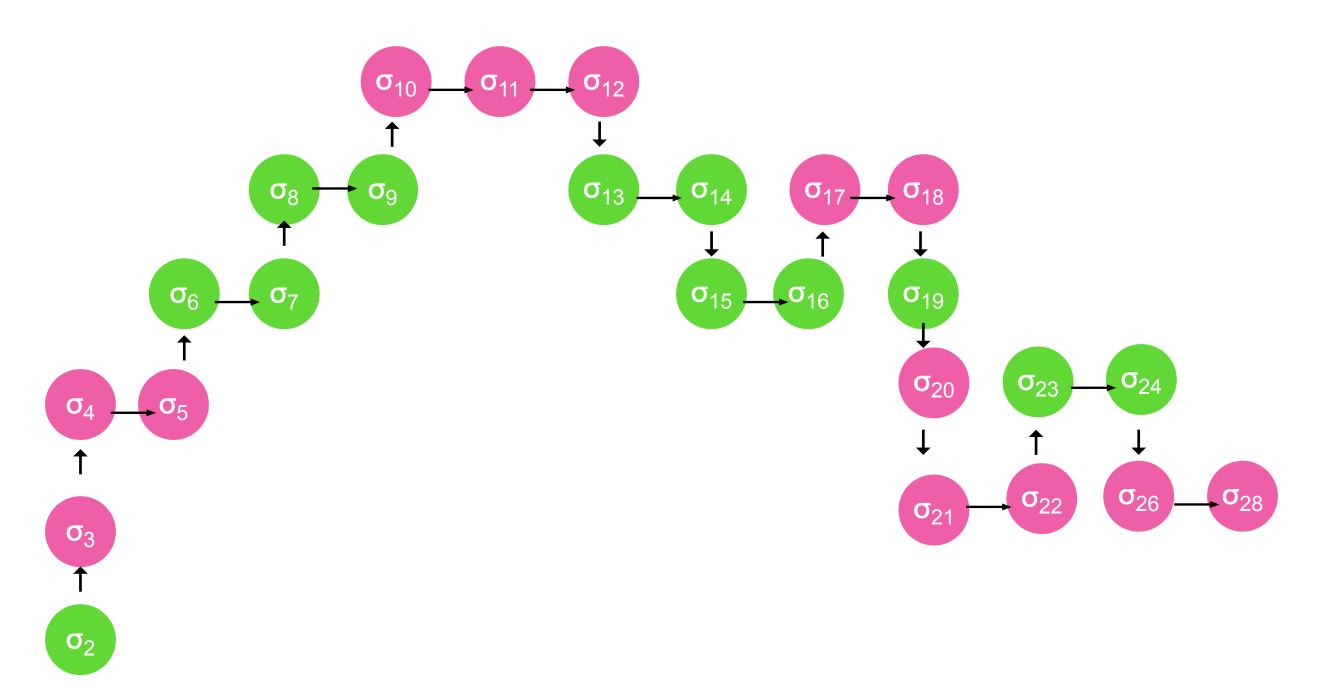
Definition



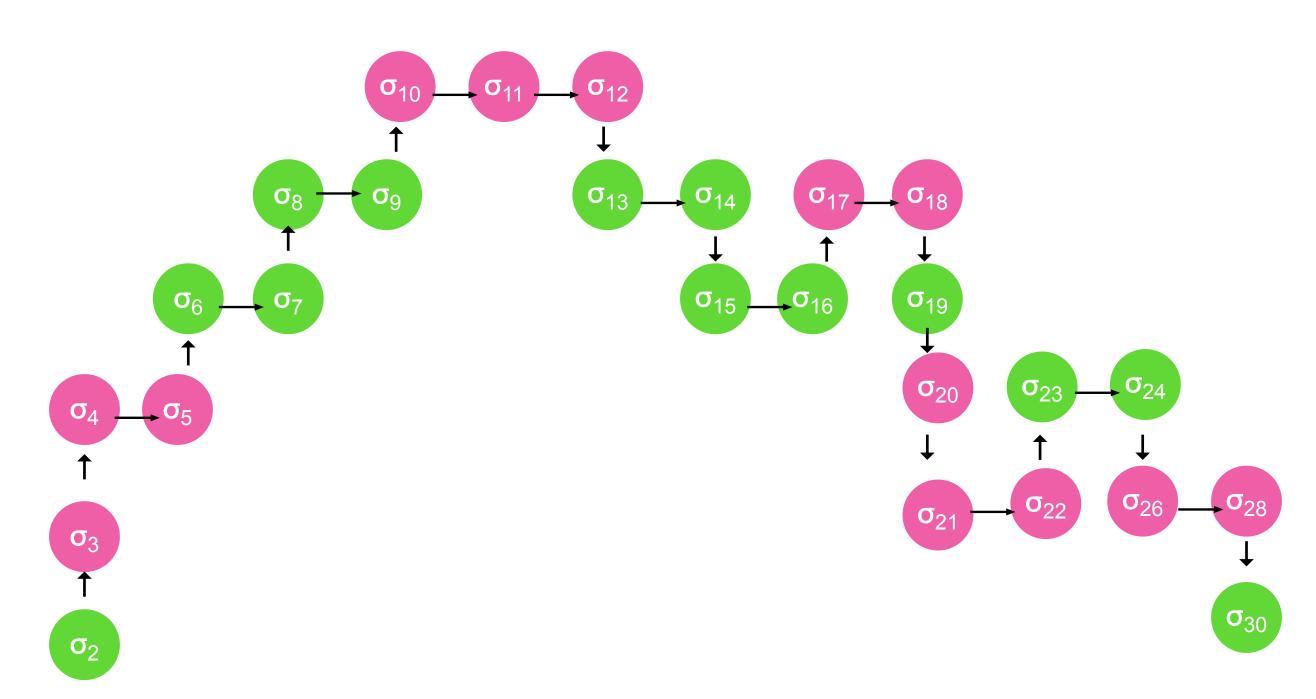
Definition



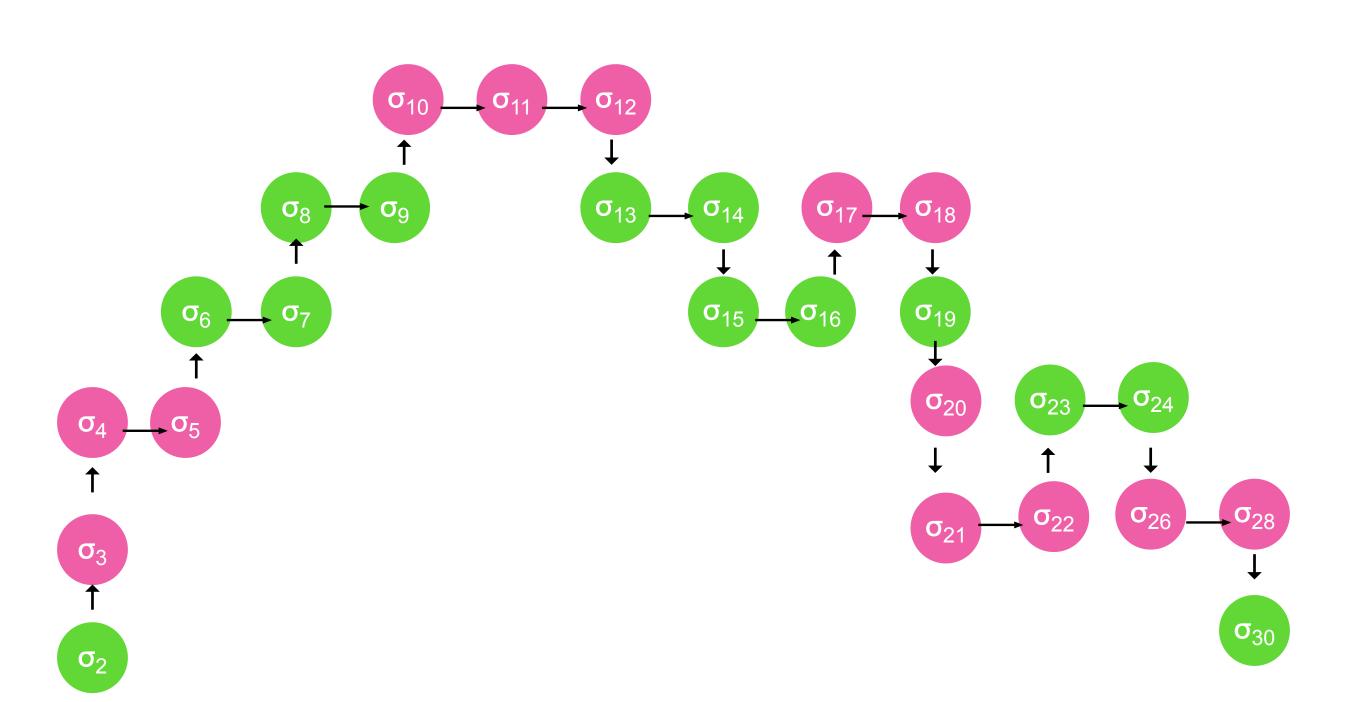
Definition



Definition



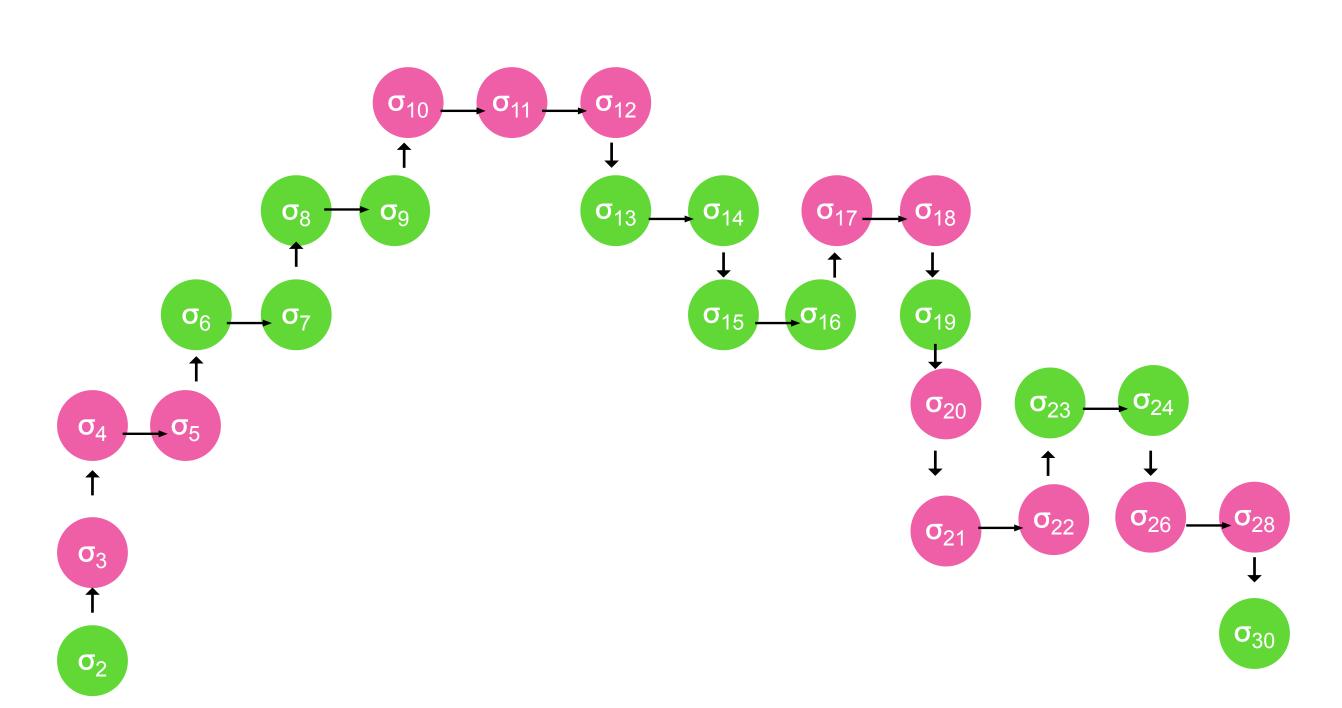
Definition



$$\sigma_{4} \rightarrow^{*} \sigma_{18}$$
 $\sigma_{4} \sim^{*} \sigma_{18}$

Remit_1_c: Meaning of M'*M, σ →* σ'

M'*M,
$$\sigma \rightsquigarrow \sigma' \triangleq M'*M$$
, $\sigma \rightarrow \sigma'$ "while not popping the top frame of σ "



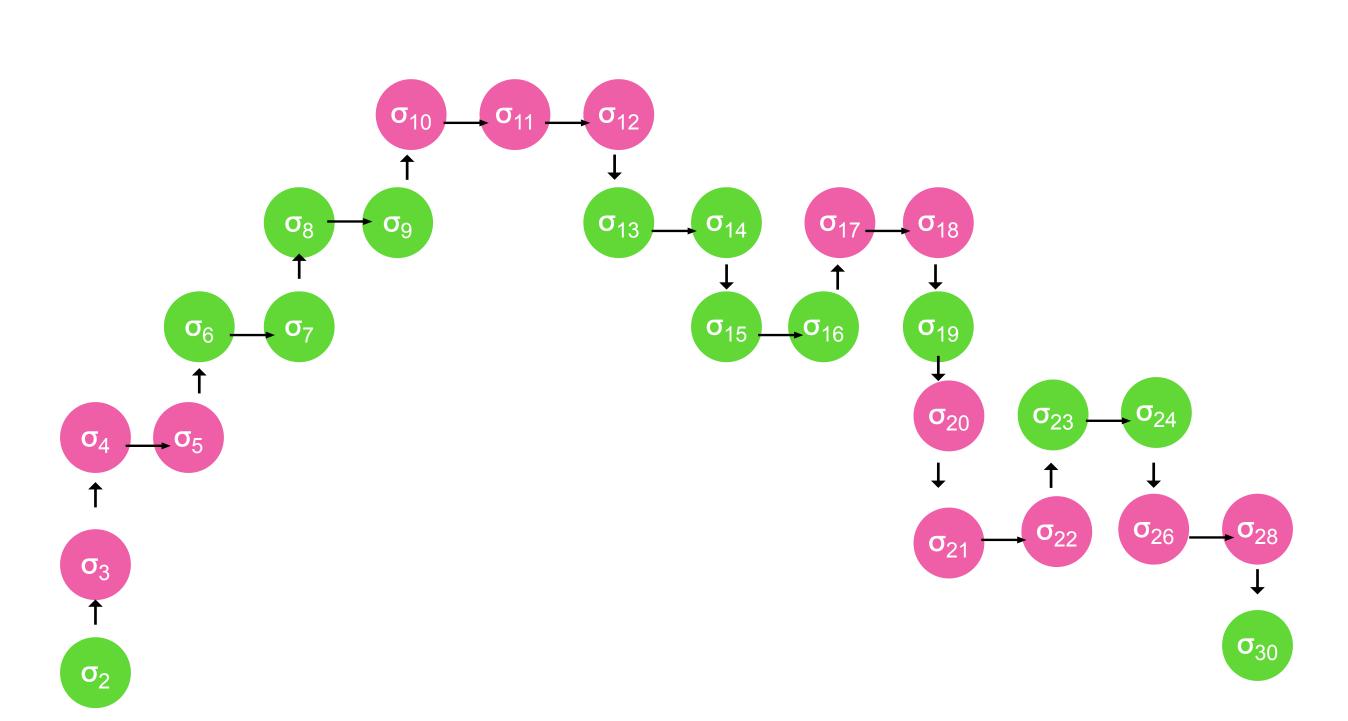
$$\sigma_{4} -> ^{*} \sigma_{18}$$

$$\sigma_{4} \rightarrow^{*} \sigma_{18}$$
 $\sigma_{4} \rightarrow^{*} \sigma_{18}$

$$\sigma_4 \rightarrow^* \sigma_{20}$$

$$\sigma_4 \sim \sigma^* \sigma_{20}$$

$$M'*M, \sigma * \sigma' \triangleq M'*M, \sigma -> * \sigma'$$
 "while not popping the top frame of σ "



$$\sigma_{4} \rightarrow^{*} \sigma_{18}$$
 $\sigma_{4} \sim^{*} \sigma_{18}$

$$\sigma_4 \sim^* \sigma_{18}$$

$$\sigma_4 \rightarrow^* \sigma_{20}$$

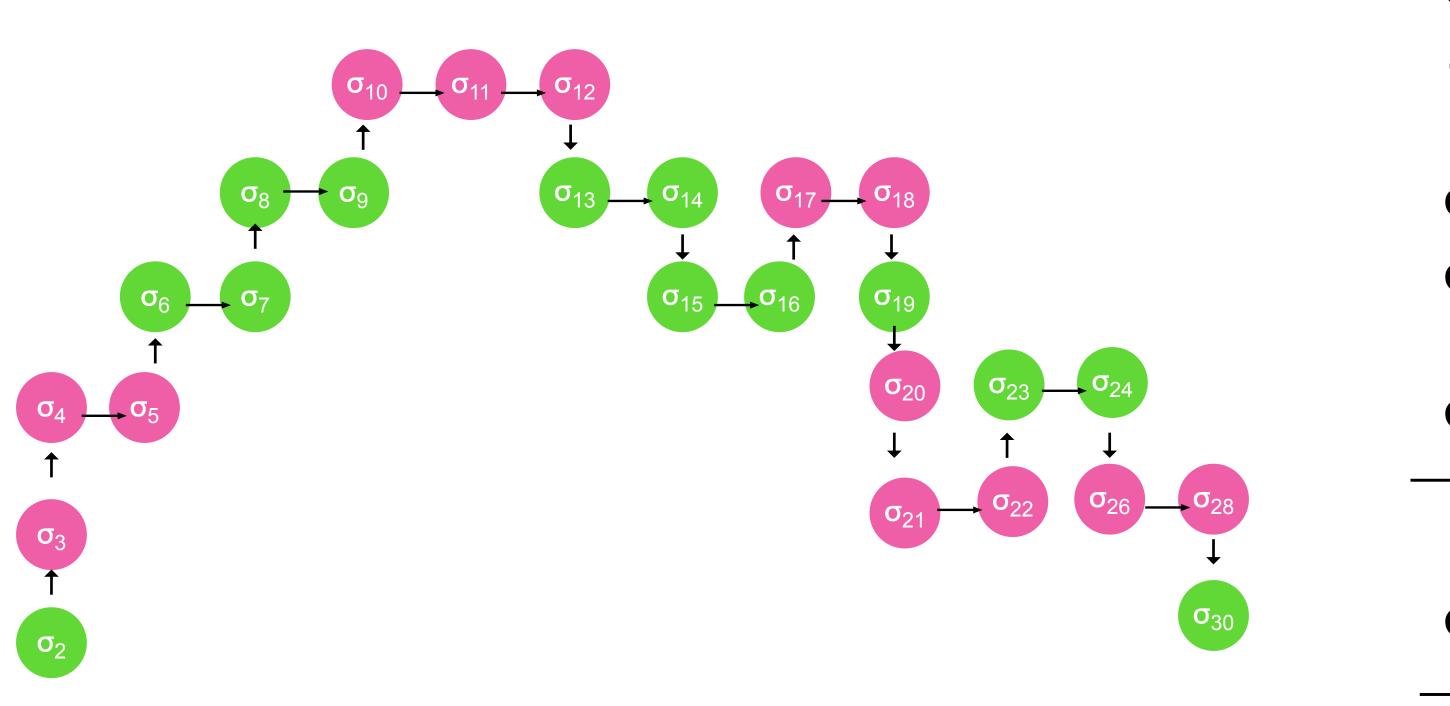
$$\sigma_4 \sim^* \sigma_{20}$$

$$\sigma_{4} \rightarrow^{*} \sigma_{21}$$

$$\neg(\sigma_{4} \rightsquigarrow^{*} \sigma_{21})$$

Definition

 $M'*M, \sigma * \sigma' \triangleq M'*M, \sigma -> * \sigma'$ "while not popping the top frame of σ "



$$\sigma_4 \rightarrow^* \sigma_{18}$$

$$\sigma_4 \sim^* \sigma_{18}$$

$$\sigma_4 \rightarrow^* \sigma_{20}$$

$$\sigma_4 \sim^* \sigma_{20}$$

$$\sigma_4 \rightarrow^* \sigma_{21}$$

$$\sigma_{4} \rightarrow^{*} \sigma_{24}$$

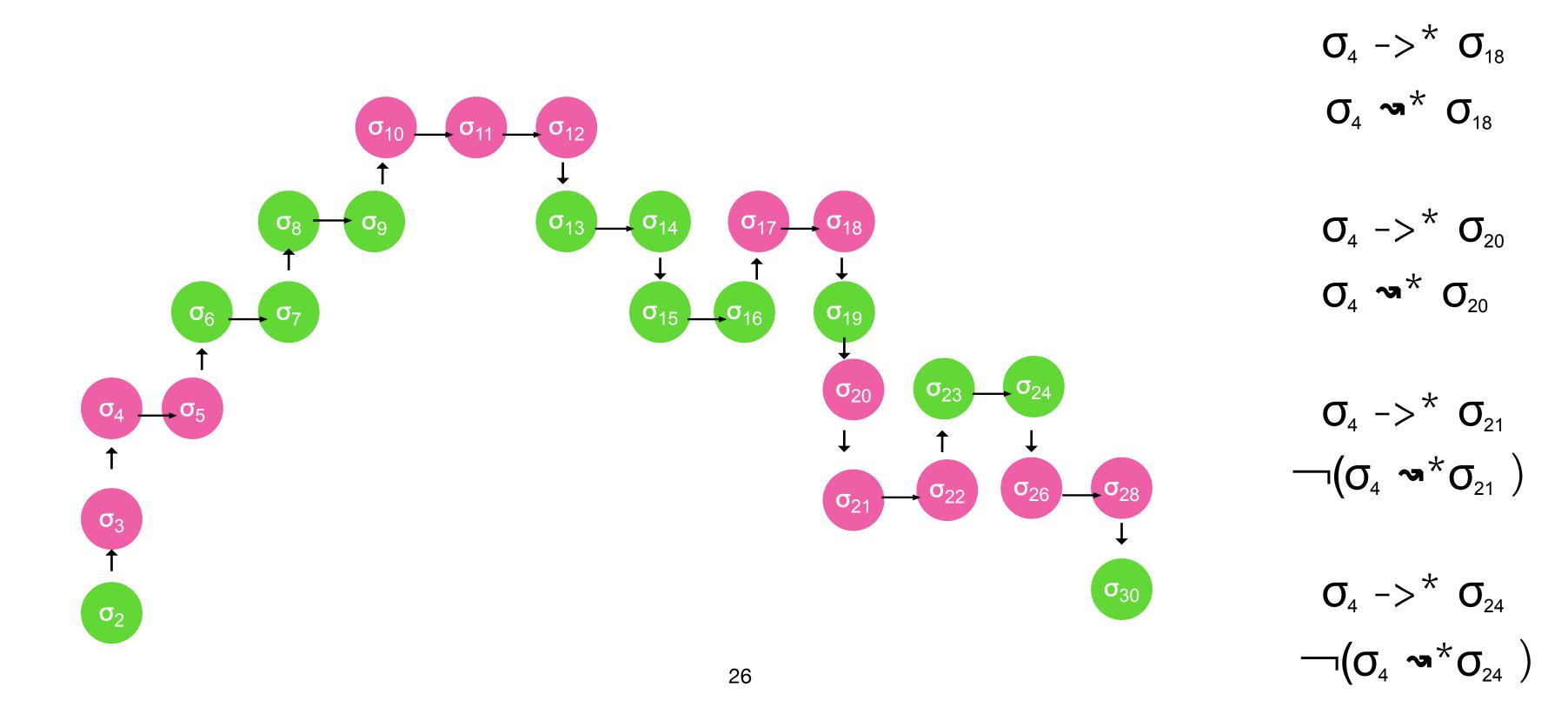
$$\neg(\sigma_{4} \rightsquigarrow^{*} \sigma_{24})$$

26

Definition

 $M'*M, \sigma * \sigma' \triangleq M'*M, \sigma -> * \sigma'$ "while not popping the top frame of σ "

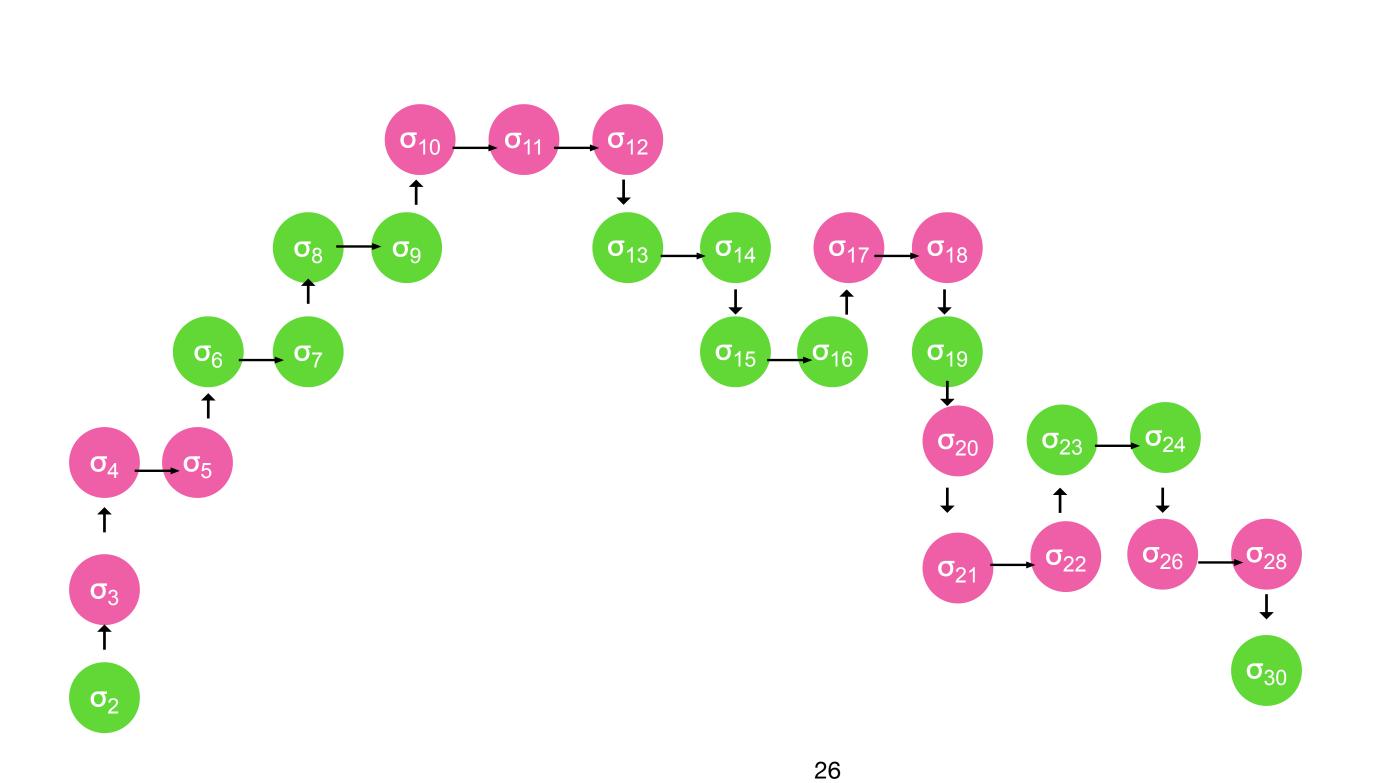
Therefore, $\forall x1:C1,...xn:Cn \{A\}$ maens that



Definition

M'*M,
$$\sigma * \sigma' \triangleq M'*M$$
, $\sigma -> * \sigma'$ "while not popping the top frame of σ "

Therefore, $\forall x1:C1,...xn:Cn \{A\}$ maens that



$$\sigma_4 \rightarrow^* \sigma_{18}$$

$$\sigma_4 \rightarrow^* \sigma_{20}$$

$$\sigma_4 \sim^* \sigma_{20}$$

 $\sigma_4 \overset{*}{\sim} \sigma_{20}$ A preserved from σ_4 to σ_{20}

$$\sigma_{4} \rightarrow^{*} \sigma_{21}$$

$$\neg(\sigma_{4} \rightsquigarrow^{*} \sigma_{21})$$

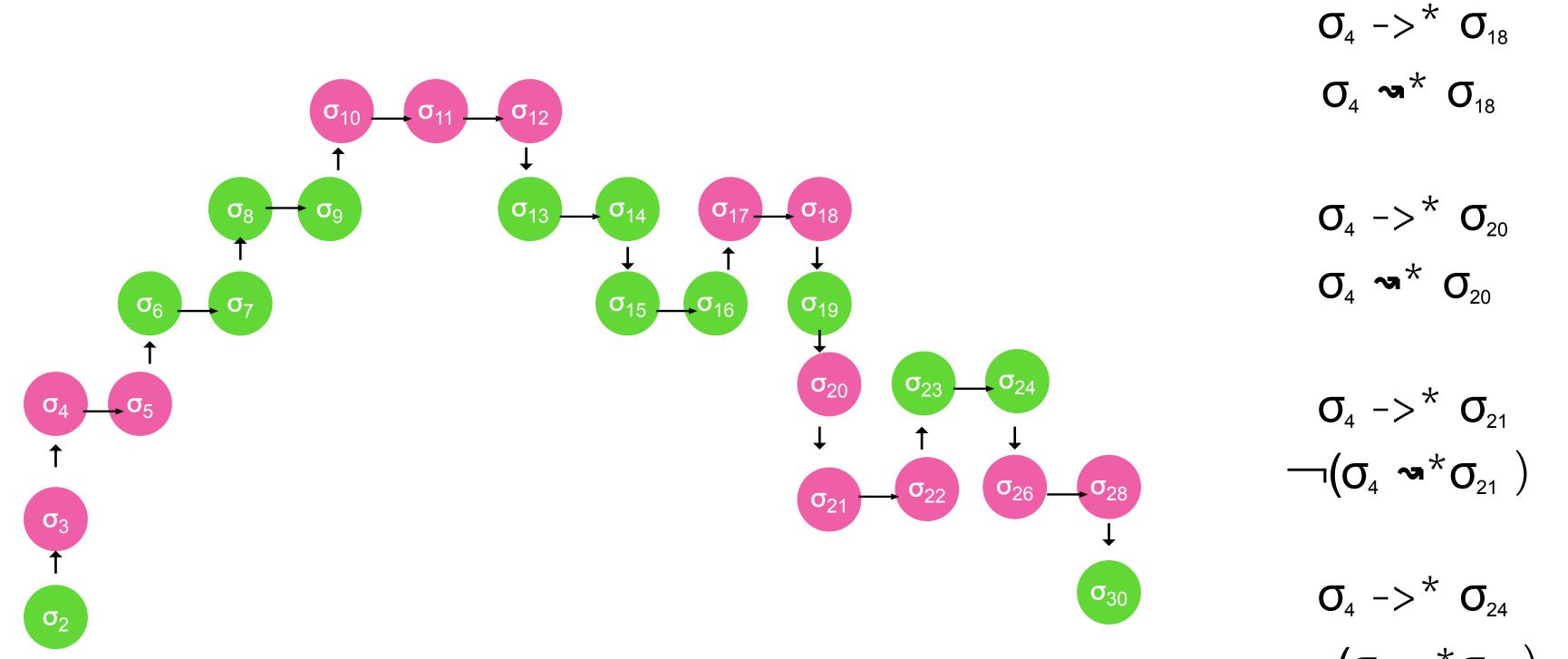
$$\sigma_{4} \rightarrow^{*} \sigma_{24}$$

$$\neg(\sigma_{4} \rightsquigarrow^{*} \sigma_{24})$$

Definition

M'*M,
$$\sigma * \sigma' \triangleq M'*M$$
, $\sigma -> * \sigma'$ "while not popping the top frame of σ "

Therefore, $\forall x1:C1,...xn:Cn \{A\}$ maens that



26

$$\sigma_4 \sim \sigma_{18}$$
 A preserved from σ_4 to σ_{18}

$$\sigma_4 \sim \sigma_{20}$$
 $\sigma_4 \sim \sigma_{20}$
A preserved from σ_4 to σ_{20}

$$\sigma_{4} \rightarrow^{*} \sigma_{24}$$

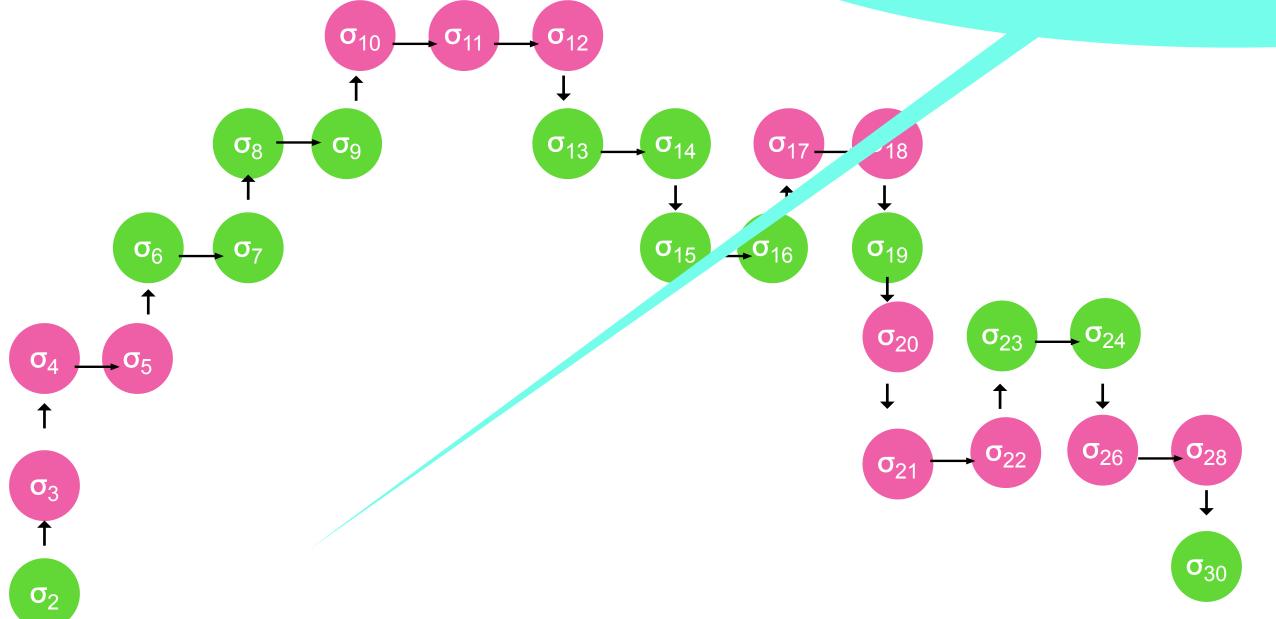
$$\neg(\sigma_{4} \rightsquigarrow^{*} \sigma_{24})$$

Definition

M'*M, $\sigma \rightsquigarrow \sigma' \triangleq M'*M$, $\sigma \rightarrow \sigma'$ "while not popping the top frame of σ "

Execution is "relative" to a state

 σ_{18} A preserved from σ_{4} to σ_{18}



26

$$\sigma_4 \rightarrow^* \sigma_{20}$$
 $\sigma_4 \rightarrow^* \sigma_{20}$

A preserved from σ_4 to σ_{20}

4 } maens that

$$\sigma_{4} \rightarrow^{*} \sigma_{21}$$

$$\neg(\sigma_{4} \rightsquigarrow^{*} \sigma_{21})$$

$$\sigma_{4} \rightarrow^{*} \sigma_{24}$$

$$\neg(\sigma_{4} \rightsquigarrow^{*} \sigma_{24})$$

Challenge_1: A module spec S, such that $Mgood \models S$ $Mbad \not\models S$ $Mbetter \models S$

```
S1 ≜ ∀ a:Account. { «a» }
S2 ≜ ∀ a:Account. { «a.pwd » }
S3 ≜ ∀ a:Account,b:Num. { «a» ∧ a.blnce = b }
S4 ≜ ∀ a:Account, b:Num. { «a.pwd » ∧ a.blnce ≥ b }
```

Challenge_1: A module spec S, such that $Mgood \models S$ $Mbad \not\models S$ $Mbetter \models S$

API - agnostic: a.blnce, a.pwd can be ghost

Talk about effects

Talk about emergent behaviour

```
S1 \triangleq \forall a:Account. \{\langle a \rangle\}
```

S3
$$\triangleq \forall$$
 a:Account,b:Num. { $\langle a \rangle \land$ a.blnce = b }

Challenge_1: A module spec S, such that $M_{good} \models S$

Mbad ⊭ S

Mbetter ⊨ S

S1 $\triangleq \forall$ a:Account. $\{\langle a \rangle\}$

S2 $\triangleq \forall$ a:Account. { \langle a.pwd \rangle }

S3 $\triangleq \forall$ a:Account,b:Num. { $\langle a \rangle \land$ a.blnce = b }

S4 ≜ ∀ a:Account, b:Num. { «a.pwd » ∧ a.blnce ≥ b }

API - agnostic: a.blnce, a.pwd can be ghost

Talk about effects

Talk about emergent behaviour

Mbad $\not\models$ S2 Mbad $\not\models$ S4

Challenge_1: A module spec S, such that

 $M_{good} \models S$

Mbad ⊭ S

Mbetter ⊨ S

S1 $\triangleq \forall$ a:Account. $\{\langle a \rangle\}$

S2 $\triangleq \forall$ a:Account. { \langle a.pwd \rangle }

S3 $\triangleq \forall$ a:Account,b:Num. { $\langle a \rangle \land$ a.blnce = b }

S4 $\triangleq \forall$ a:Account, b:Num. { \langle a.pwd \rangle \land a.blnce \geq b }

API - agnostic: a.blnce, a.pwd can be ghost

Talk about effects

Talk about emergent behaviour

Mbad
$$\not\models$$
 S2 Mbad $\not\models$ S4

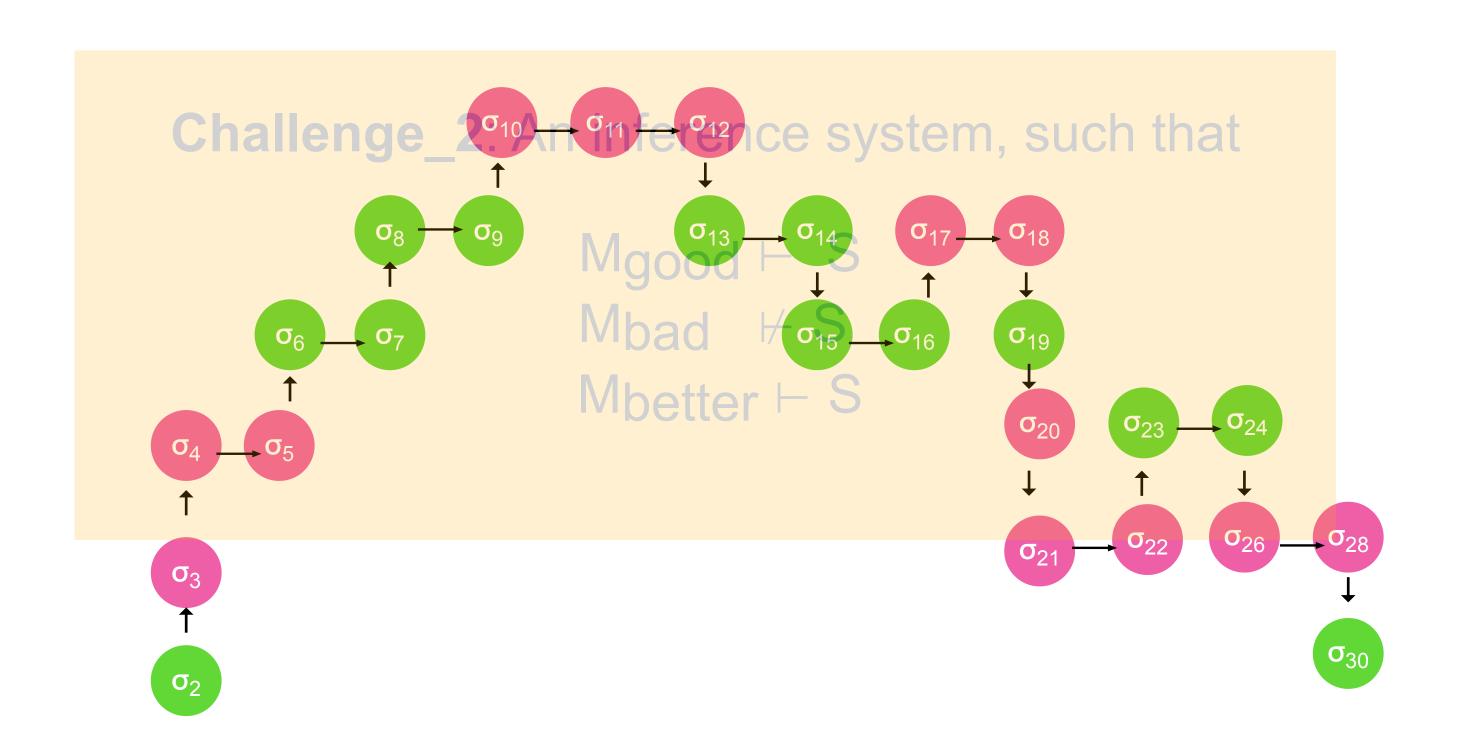
Mfine
$$\models S2$$
 Mfine $\models S4$

$$Mfine \models S4$$

Mgood ⊢ S Mbad ⊬ S

Mbetter ⊢ S

In the context of arbitrary, unlimited calls from internal to external, and arbitrary, unlimited calls from external to internal,



An assertion A is **encapsulated** by module M, if it can only be invalidated through calls to methods from M.

An assertion A is **encapsulated** by module M, if it can only be invalidated through calls to methods from M.

For example:

```
Mod_{bad} \models Encaps(a:Account \land a.balance = bal)

Mod_{better} \models Encaps(a:Account \land a.balance = bal)
```

An assertion A is **encapsulated** by module M, if it can only be invalidated through calls to methods from M.

For example:

```
Mod_{bad} \models Encaps(a:Account \land a.balance = bal)

Mod_{better} \models Encaps(a:Account \land a.balance = bal)
```

Assume two further modules, Mod_{ul} and Mod_{pl} , which use ledgers to keep a map between accounts and their balances, which export functions that allow the update of this map. In Mod_{ul} the ledger is not protected, while in Mod_{pl} the ledger is protected.

```
Mod_{ul} \not\models Encaps(a:Account \land a.balance = bal)

Mod_{pl} \not\models Encaps(a:Account \land a.balance = bal)
```

Three Stages

Assume an ulderlying Hoare logic of triples with usual meaning

$$M \vdash_{ul} \{A\} s \{A'\}$$

1st stage Expand it to Hoare logic of triples with usual meaning

$$M \vdash \{A\} s \{A'\},$$

2nd Stage Expand triples to quadruples

- termination of s leads to a state satisfying A'
- intermediate external states satisfy A"

3rd Stage Rules for module satisfying a specification

$$M \vdash \{A\} s \{A'\} \parallel \{A''\};$$

$$M \vdash S$$

1st stage

We expand underlying Hoare logic to Hoare logic of triples with usual meaning

$$\frac{M \vdash_{ul} \{A\} s \{A'\} \text{ s contains no method call}}{M \vdash_{ul} \{A\} s \{A'\}}$$

TYPES-1
s contains no method call
$$M \vdash \{x : C\} \ s \ \{x : C\}$$

2nd stage

We expand triples to quadruples

$$\frac{M + \{A\} s \{A'\}}{M + \{A\} s \{A'\} \| \{A''\}}$$

TYPES-2
$$M \vdash \{A\} s \{A'\} \parallel \{A''\}$$

$$M \vdash \{x : C \land A\} s \{x : C \land A'\} \parallel \{A''\}$$

$$\frac{M + \{A_1\} s \{A_2\} \parallel \{A\}}{M + \{A_1 \land A_3\} s \{A_2 \land A_4\} \parallel \{A\}}$$

$$\frac{M + \{A_1\} s_1 \{A_2\} \parallel \{A\}}{M + \{A_1\} s_1; s_2 \{A_3\} \parallel \{A\}} = \frac{M + \{A_2\} s_2 \{A_3\} A}{M + \{A_1\} s_1; s_2 \{A_3\} \parallel \{A\}}$$

3rd stage

3rd stage

INVARIANT

???

 $M \vdash \forall \overline{x : C} \{A\}$

 $M \vdash Encps(\overline{x : C} \land A)$

INVARIANT

$$M \vdash \forall \overline{x : C} \{A\}$$

INVARIANT

$$M \vdash Encps(\overline{x:C} \land A)$$

 $\forall D, m: mBody(m, D, M) = public(\overline{y:C}) \{ stmt \} \implies$

 $M \vdash \forall \overline{x : C} \{A\}$

INVARIANT

```
\begin{array}{ll} \mathit{M} \vdash \mathit{Encps}(\,\overline{x:C} \land A\,) \\ \forall \mathit{D}, \mathit{m}: & \mathsf{mBody}(\mathit{m}, \mathit{D}, \mathit{M}) = \mathsf{public}\,(\overline{y:C}) \{\,\mathit{stmt}\,\,\} \implies \\ & \mathit{M} \vdash \{\,\mathsf{this}: \mathsf{D}, \overline{y:D}, \, \overline{x:C} \land \mathit{PRE}(A)\,\,\}\,\mathit{stmt}\,\,\{\,\mathit{POST}(A)\,\,\} \,\,\,\|\,\,\{\,\mathit{POST}(A)\,\,\} \\ & \qquad \qquad M \vdash \forall \overline{x:C} \{A\} \end{array}
```

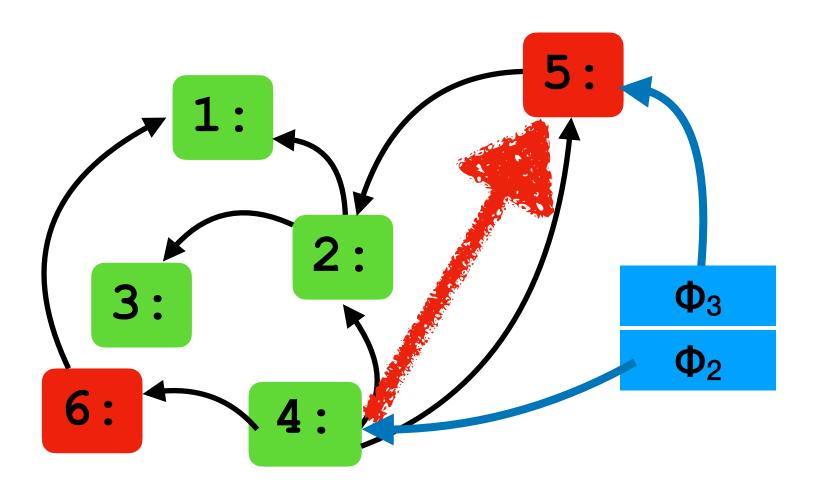
Remit_3: An inference system, such that we can prove external calls

$$[CALL_Ext] \\ \vdash M : \forall \overline{x} : \overline{D} \{A\} \\ \hline M \vdash \{ y_0 : \texttt{ext} \land \overline{x} : \overline{D} \} \quad \} \ u := y_0.m(y_1, ..y_n) \ \{ ??? \} \quad \| \ \{ ?? \} \}$$

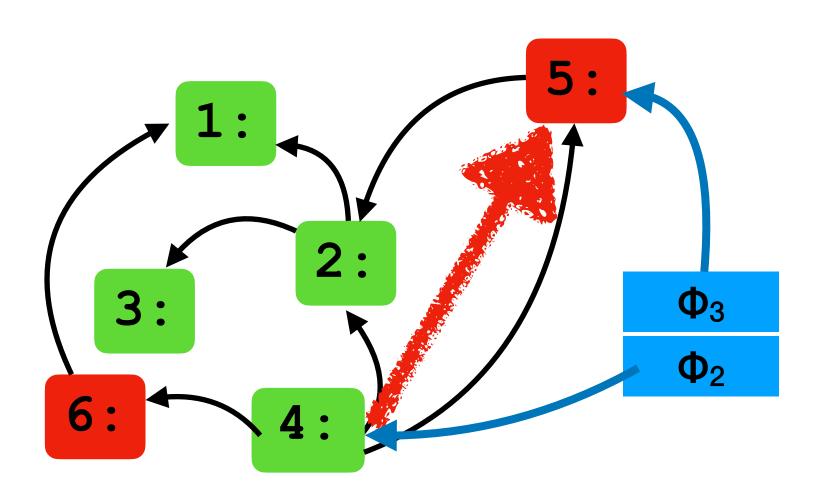
$$[CALL_Ext] \\ \vdash M: \forall \overline{x:D} \{A\} \\ \hline M \vdash \{ y_0 : \texttt{ext} \land \overline{x:D} \land A \neg \overline{y} \} u := y_0.m(y_1,..y_n) \{ A \neg \overline{y} \} \parallel \{ \ref{eq:continuous_property} \}$$

$$[CALL_Ext] \\ \vdash M : \forall \overline{x} : \overline{D} \{A\} \\ \hline M \vdash \{ \ y_0 : \texttt{ext} \land \overline{x} : \overline{D} \land A \neg \overline{y} \ \} \ u := y_0.m(y_1,..y_n) \ \{ \ A \neg \overline{y} \ \} \ \parallel \ \{ \ A \ \}$$

$$[CALL_Ext] \\ \vdash M: \forall \overline{x:D} \{A\} \\ \hline M \vdash \{ \ y_0 : \texttt{ext} \land \overline{x:D} \land A \neg \overline{y} \ \} \ u := y_0.m(y_1,..y_n) \ \{ \ A \neg \overline{y} \ \} \ \parallel \ \{ \ A \ \}$$



$$[CALL_Ext] \\ \vdash M : \forall \overline{x} : \overline{D} \{A\} \\ \hline M \vdash \{ y_0 : \texttt{ext} \land \overline{x} : \overline{D} \land A \neg \overline{y} \} u := y_0.m(y_1,..y_n) \{ A \neg \overline{y} \} \parallel \{ A \}$$



Definition 5.7. [The ¬¬ operator] is defined below

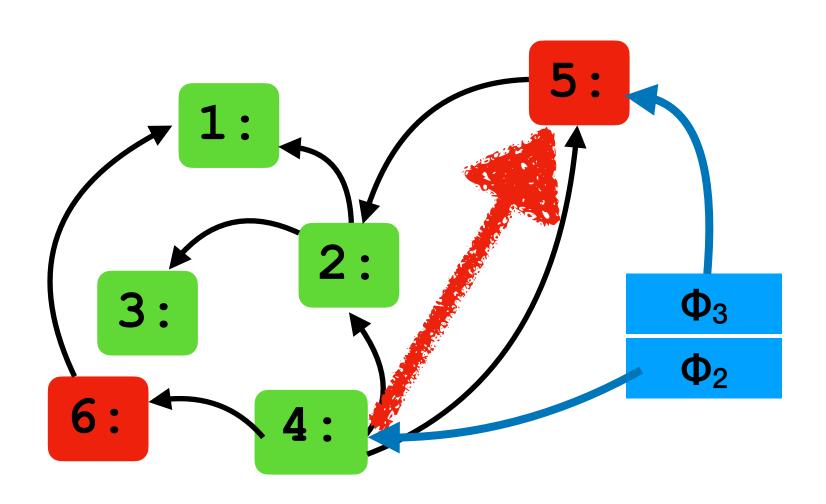
$$(\langle e \rangle) \neg \nabla \overline{y} \triangleq \langle e \rangle \leftrightarrow \overline{y} \qquad (A_1 \land A_2) \neg \nabla \overline{y} \triangleq (A_1 \neg \nabla \overline{y}) \land (A_2 \neg \nabla \overline{y})$$

$$(\langle e \rangle \leftrightarrow \overline{u}) \neg \nabla \overline{y} \triangleq \langle e \rangle \leftrightarrow \overline{u} \qquad (\forall x : C.A) \neg \nabla \overline{y} \triangleq \forall x : C.(A \neg \nabla \overline{y})$$

$$(intl e) \neg \nabla \overline{y} \triangleq intl e \qquad (\neg A) \neg \nabla \overline{y} \triangleq \neg (A \neg \nabla \overline{y})$$

$$e \neg \nabla \overline{y} \triangleq e \qquad (e : C) \neg \nabla \overline{y} \triangleq e : C$$

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$$(\langle e \rangle \leftrightarrow \overline{u}) \neg \overline{y} \triangleq \langle e \rangle \leftrightarrow \overline{u} \qquad (\forall x : C.A) \neg \overline{y} \triangleq \forall x : C.(A \neg \overline{y})$$

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$$e \neg \overline{y} \triangleq e \qquad (e : C) \neg \overline{y} \triangleq e : C$$

Lemma 5.8. For any state σ , assertion A, and variables \overline{y} , \overline{z} , disjoint with one another: If $fv(A) = \emptyset$, then

(1)
$$M, \sigma \models A \neg \overline{y} \implies M, \ \sigma \triangledown \overline{y} \models A$$

(2)
$$M, \sigma \triangledown (\overline{y}, \overline{z}) \models A \implies M, \sigma \models A \neg \nabla \overline{y}$$

Protection is "relative" to a frame; Our $-\nabla$ operator



 Φ_2

Definition 5.7. [The ¬¬ operator] is defined below

$$(\langle e \rangle) \neg \overline{y} \triangleq \langle e \rangle \leftrightarrow \overline{y} \qquad (A_1 \land A_2) \neg \overline{y} \triangleq (A_1 \neg \overline{y}) \land (A_2 \neg \overline{y})$$

$$(\langle e \rangle \leftrightarrow \overline{u}) \neg \overline{y} \triangleq \langle e \rangle \leftrightarrow \overline{u} \qquad (\forall x : C.A) \neg \overline{y} \triangleq \forall x : C.(A \neg \overline{y})$$

$$(intl e) \neg \overline{y} \triangleq intl e \qquad (\neg A) \neg \overline{y} \triangleq \neg (A \neg \overline{y})$$

$$e \neg \overline{y} \triangleq e \qquad (e : C) \neg \overline{y} \triangleq e : C$$

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(1)
$$M, \sigma \models A \neg \overline{y} \implies M, \ \sigma \triangledown \overline{y} \models A$$

(2)
$$M, \sigma \nabla (\overline{y}, \overline{z}) \models A \implies M, \sigma \models A \neg \nabla \overline{y}$$

- Distinction between external/internal objects
- ★ x: ... { A } Two state invariants for external states / relative execution
- Specifications talk about necessary conditions for effect:
 ∀ x: ... { «e » ∧ A }

means that capability e is needed in order to invalidate A

• «e »: capability e is protected from reachable external objects

Summary

- API-agrnositc spec,
- "Algorithmic" inference system system,
- Reason with open calls
- Protection, $\langle e \rangle$, is relative to state σ . Use $-\nabla$ to switch view
- Execution, M'*M, $\sigma \sim \sigma'$, is relative to state σ
- Surpises:
- Use sufficient conditions to talk about necessary conditions
- from temporal operators/logics to invariants/Hoare logics